

# Human Body Models customization by advanced mesh morphing: parametric THUMS

Emanuele Di Meo - *RBF Morph*

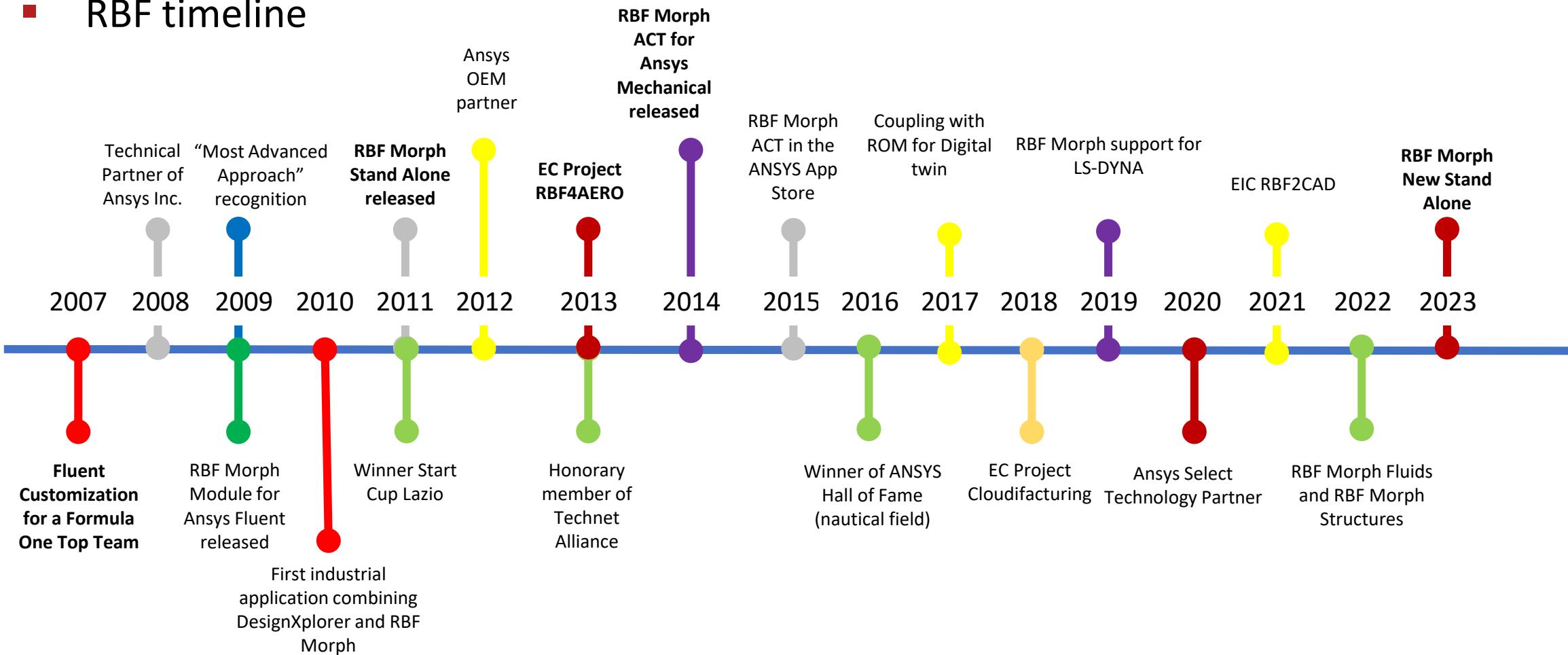
Emanuele Lombardi - *University of Rome “Tor Vergata”*

Andrea Lopez - *University of Rome “Tor Vergata”*

Prof. Marco Evangelos Biancolini - *University of Rome “Tor Vergata”*

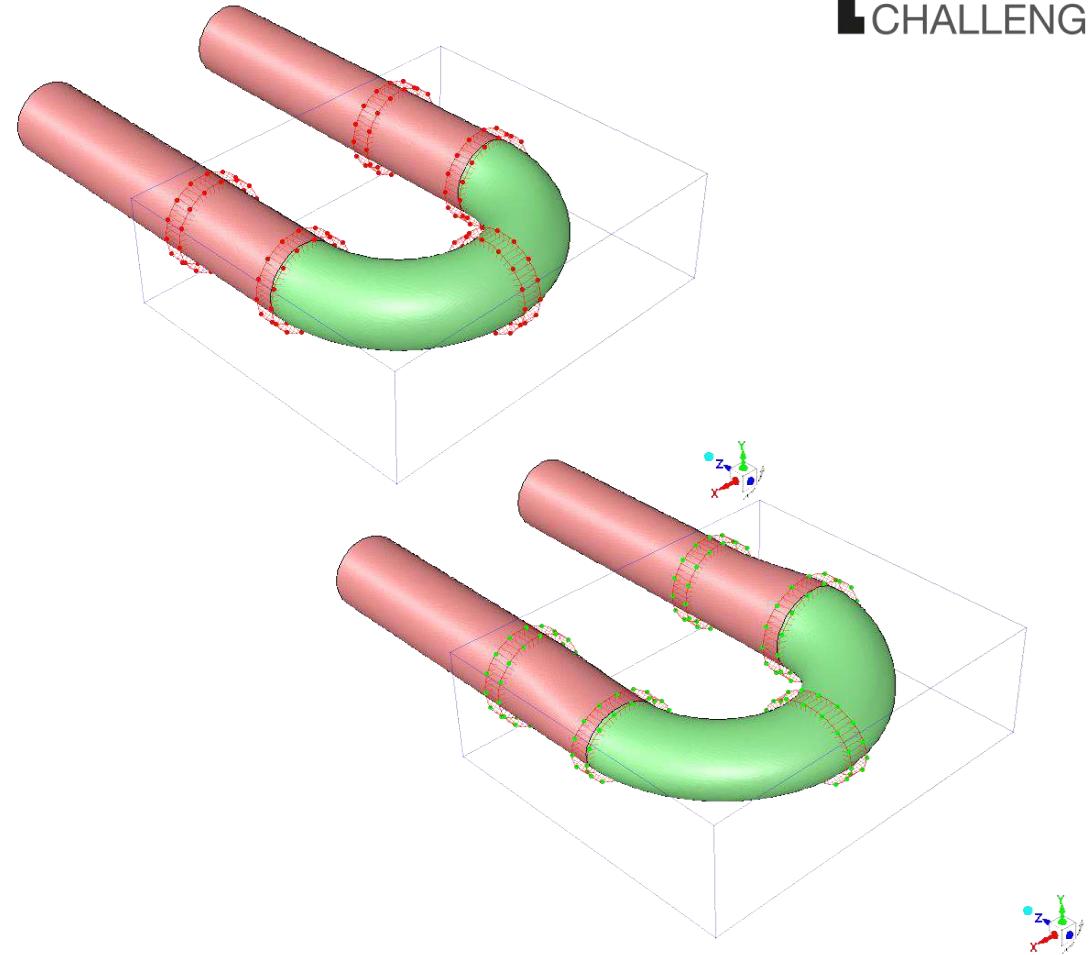
## A brief introduction to RBF Morph

### RBF timeline



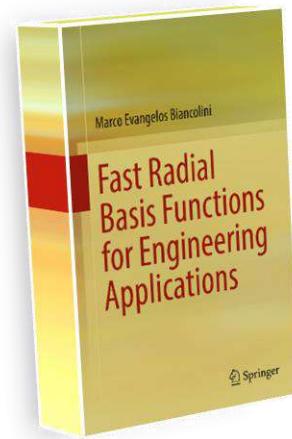
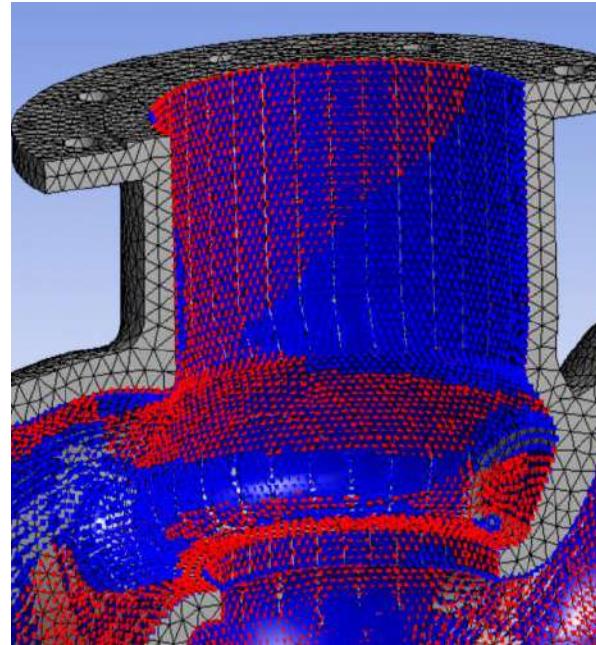
## Shape parameterization strategy

- Geometric parameterization by **mesh morphing**
- The principle is to take the control on a set of point and to transfer the deformation to the whole mesh
- A **new shape** of the CAE model **ready to run**
  - for structural analysis in the FEA solver
  - for flow analysis in the CFD solver



## Radial Basis Functions mesh Morphing

- We adopt **Radial Basis Functions** (RBF) to drive mesh morphing (smoothing) from a list of source points and their displacements
  - Surface shape changes
  - Volume mesh smoothing
- RBF are recognized to be one of the **best mathematical tool** for mesh morphing



$$\left\{ \begin{array}{l} s_x(x) = \sum_{i=1}^N \gamma_i^x \varphi(\|x - x_{s_i}\|) \\ s_y(x) = \sum_{i=1}^N \gamma_i^y \varphi(\|x - x_{s_i}\|) \\ s_z(x) = \sum_{i=1}^N \gamma_i^z \varphi(\|x - x_{s_i}\|) \end{array} \right.$$

## Radial Basis Functions mesh Morphing



**rbf**<sup>TM</sup>

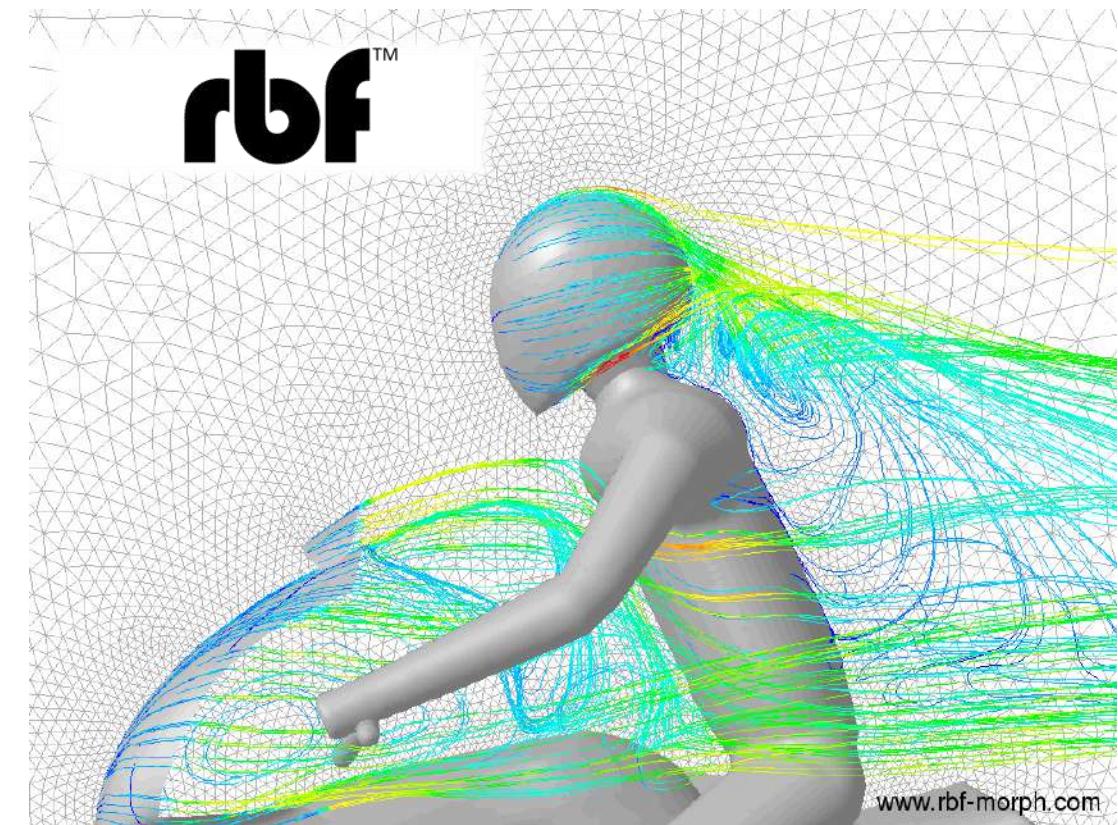


[www.rbf-morph.com](http://www.rbf-morph.com)

- No re-meshing
- Can handle any kind of mesh
- Can be integrated in the CAE solver (FEM/CFD/FSI)
- Highly parallelizable
- Robust process
- The same mesh topology is preserved (adjoint/ROM)
- CAD morphing (iso-brep)

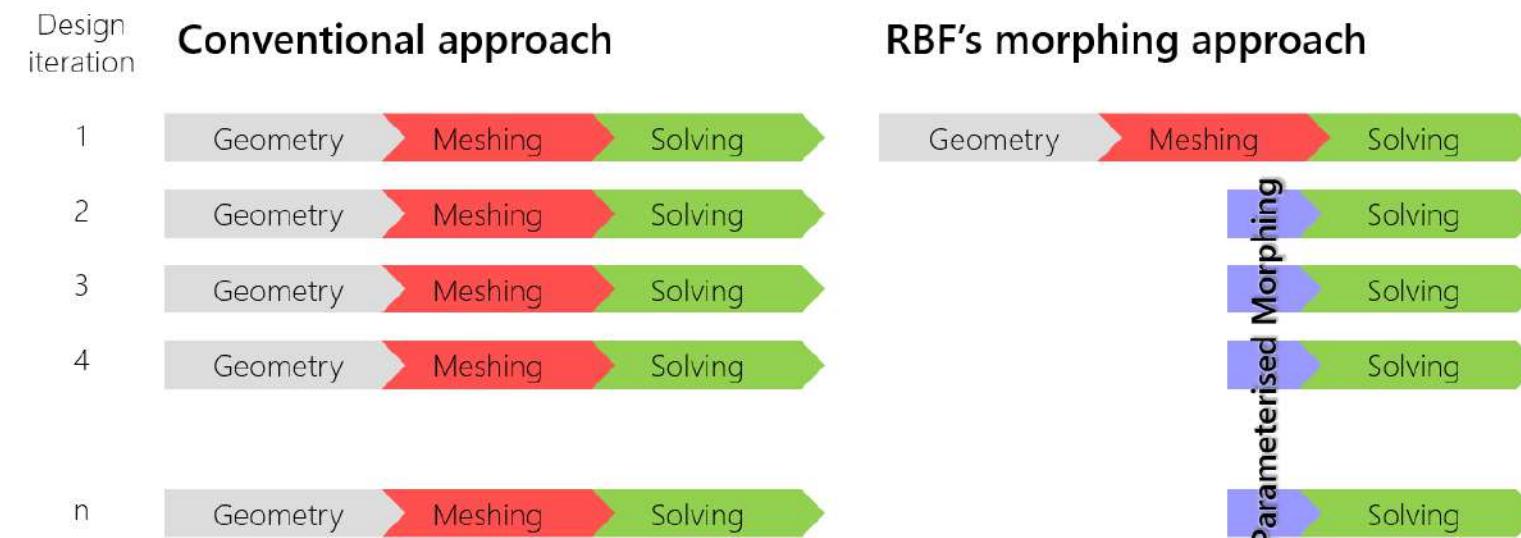
## We make CAE models parametric

- RBF Morph makes the CAE model **parametric**
- Shape parameters are driven by **an orchestrator**
- Shape parameters can be used to generate snapshots for real time **Digital Twins (ROM/AI)**



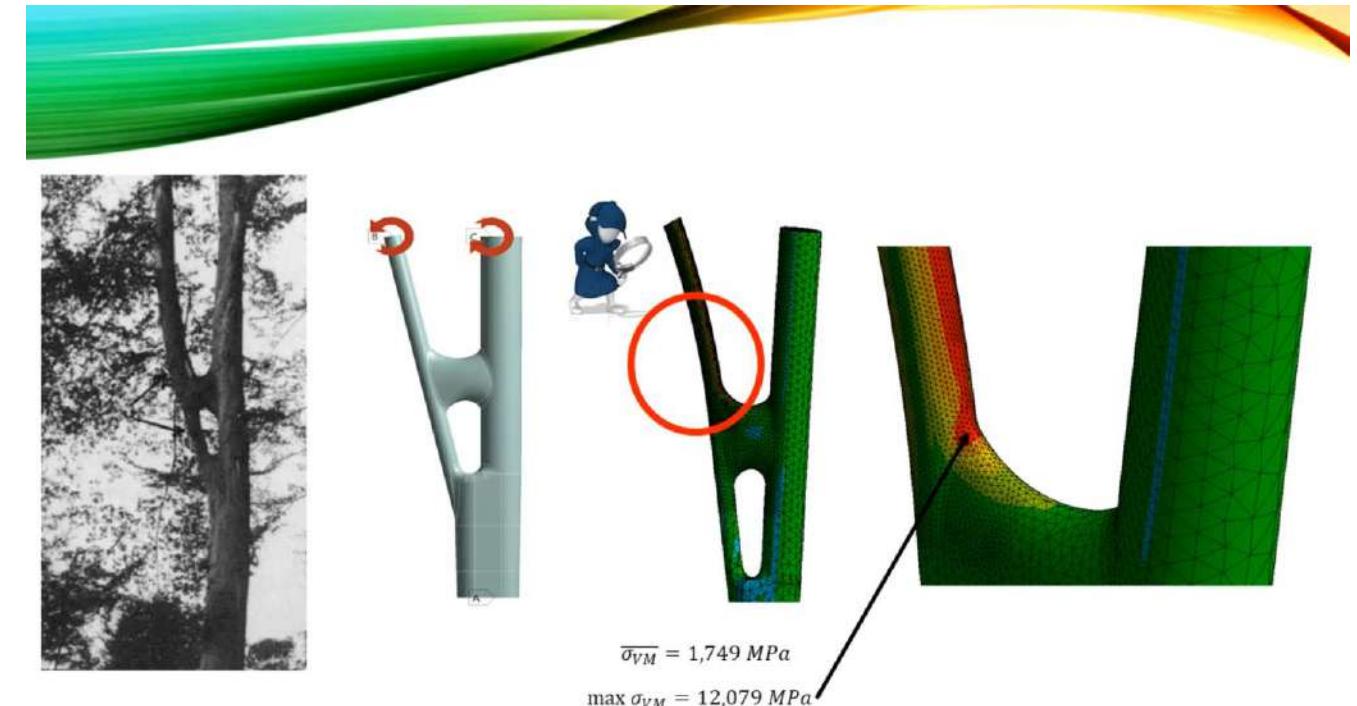
## We make CAE models parametric

- Morphing is a **key enabler** for optimization and Digital Twins
- The turnaround time of the optimization is usually reduced by a **factor five** (weeks becomes days)

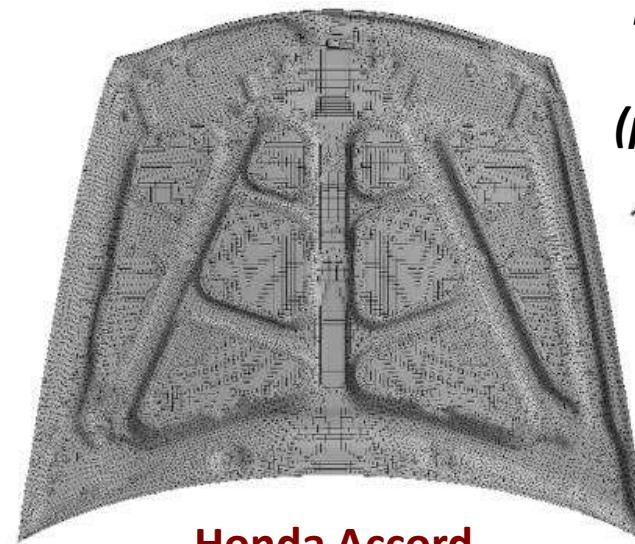


## Parameter-free shape optimization

- The new shape can be guided by the CAE solution itself (organic shapes)
  - Coupled with the **CFD adjoint** solver
  - **BGM** (Biological Growth Method) optimizer in FEA solver



## Use case: reusing the LS-DYNA model of a different car



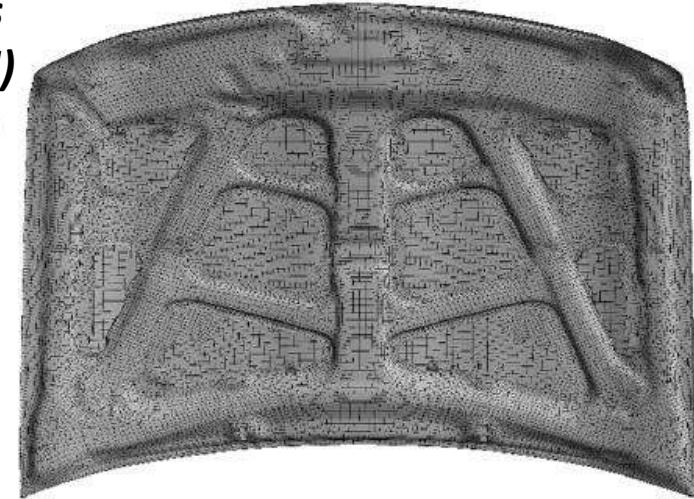
Honda Accord  
starting mesh

*Morphing onto  
the style  
(parameter-free)*

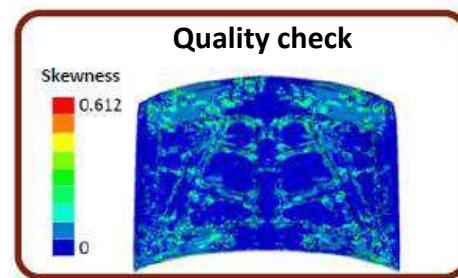


Honda Accord mesh  
matching the  
Chevrolet Silverado shape

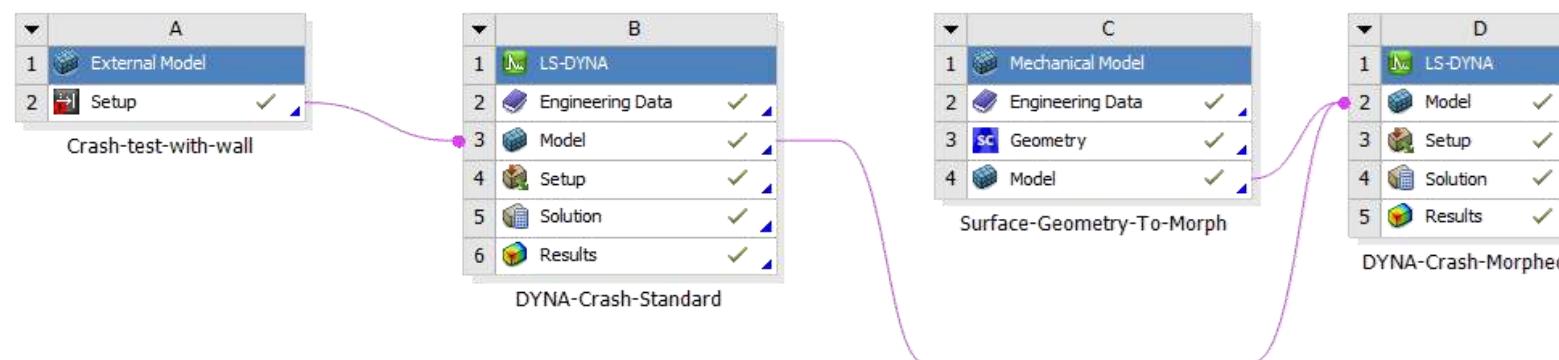
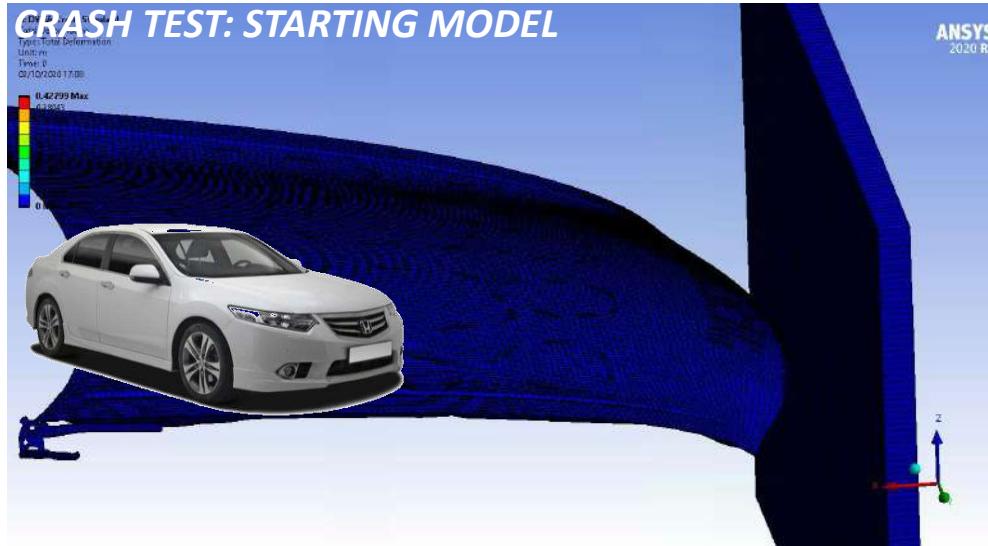
*Morphing onto  
the performances  
(parameter-based)*



Honda Accord mesh  
matching the  
Chevrolet Silverado shape  
and crashworthiness needs



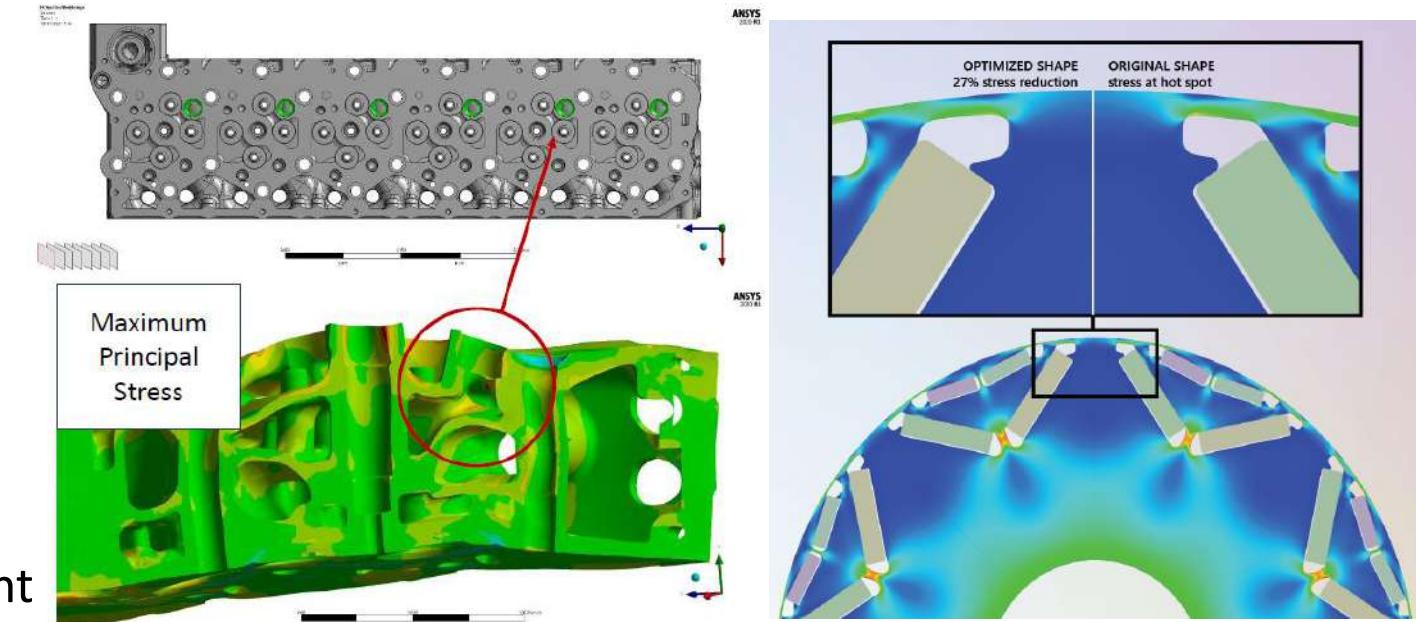
## Use case: reusing the LS-DYNA model of a different car



Ansys  
 LS-DYNA

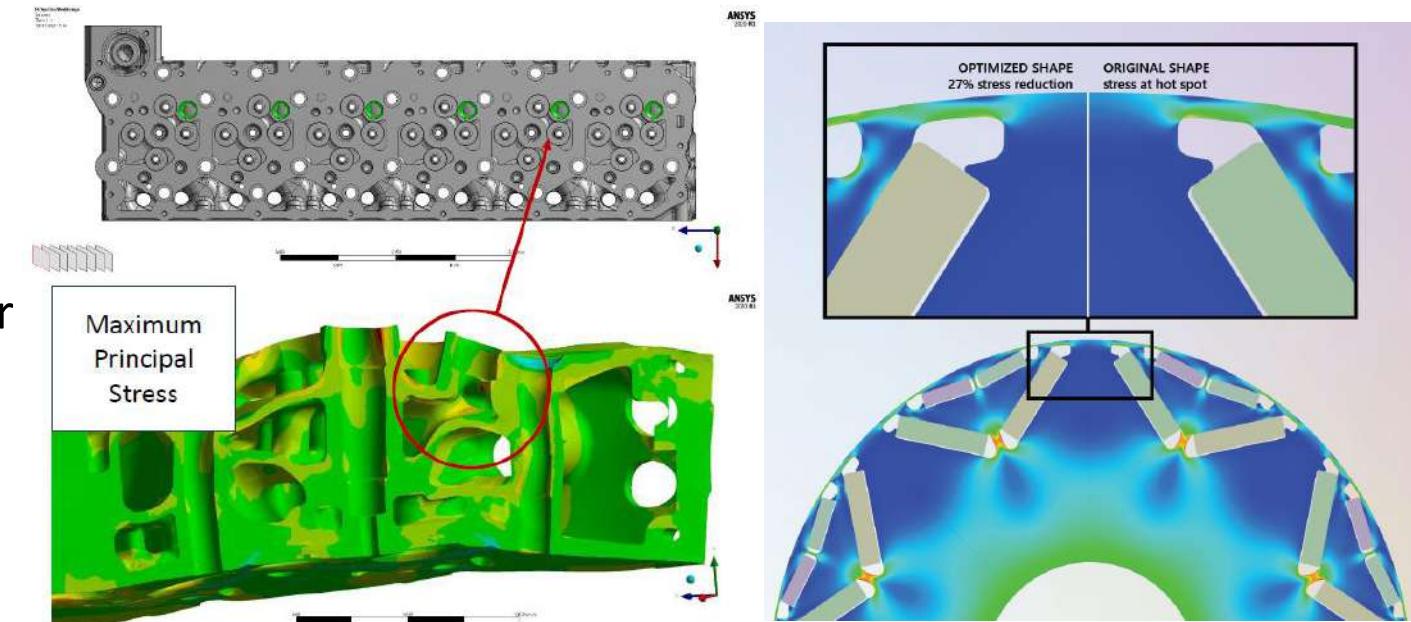
## Use case: multi-physics optimization of a powertrain

- Powertrain optimization using the **BGM method** to improve the durability of an internal combustion engine and of an electric motor
  - Thermal engine: mitigation of a hotspot in the engine head in a district close to the exhaust valve
  - Multi-physics analysis of the intake and exhaust flows, the liquid coolant flow and the thermos-structural analysis
  - 15% reduction of the hot-spot stress



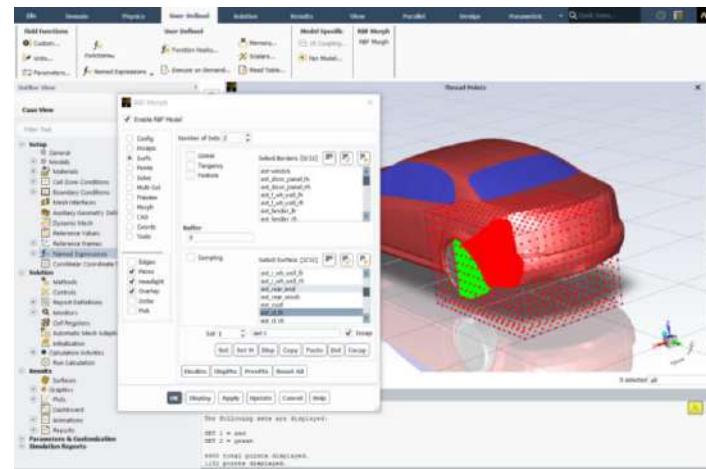
## Use case: multi-physics optimization of a powertrain

- Powertrain optimization using the **BGM method** to improve the durability of an internal combustion engine and of an electric motor
  - The same BGM approach is used for the rotor of an electric motor with the structural analysis coupled with an EM one
  - The shape of the pocket is changed getting a 27% stress reduction

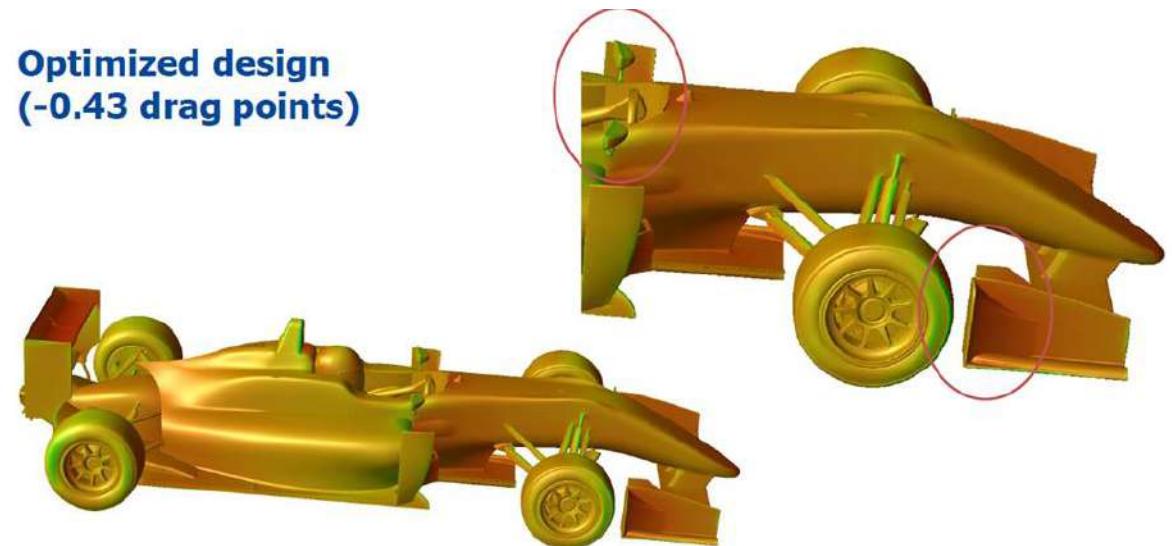


## Use case: aerodynamic shape optimization

- Parametric mesh morphing can be implemented in the **automotive** and **motorsport** fields for aerodynamic shape optimization
  - Car shape refinement for aerodynamics improvement, can be implemented in interactive design
  - Formula 3 vehicle drag reduction, through shape optimization

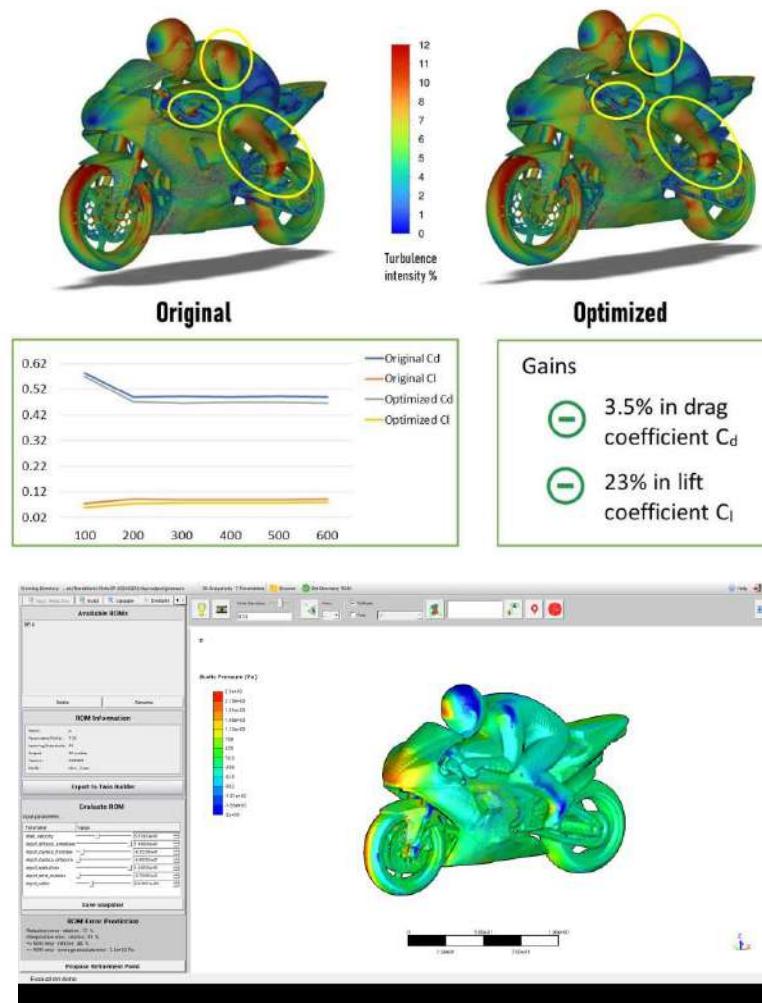


Optimized design  
(-0.43 drag points)

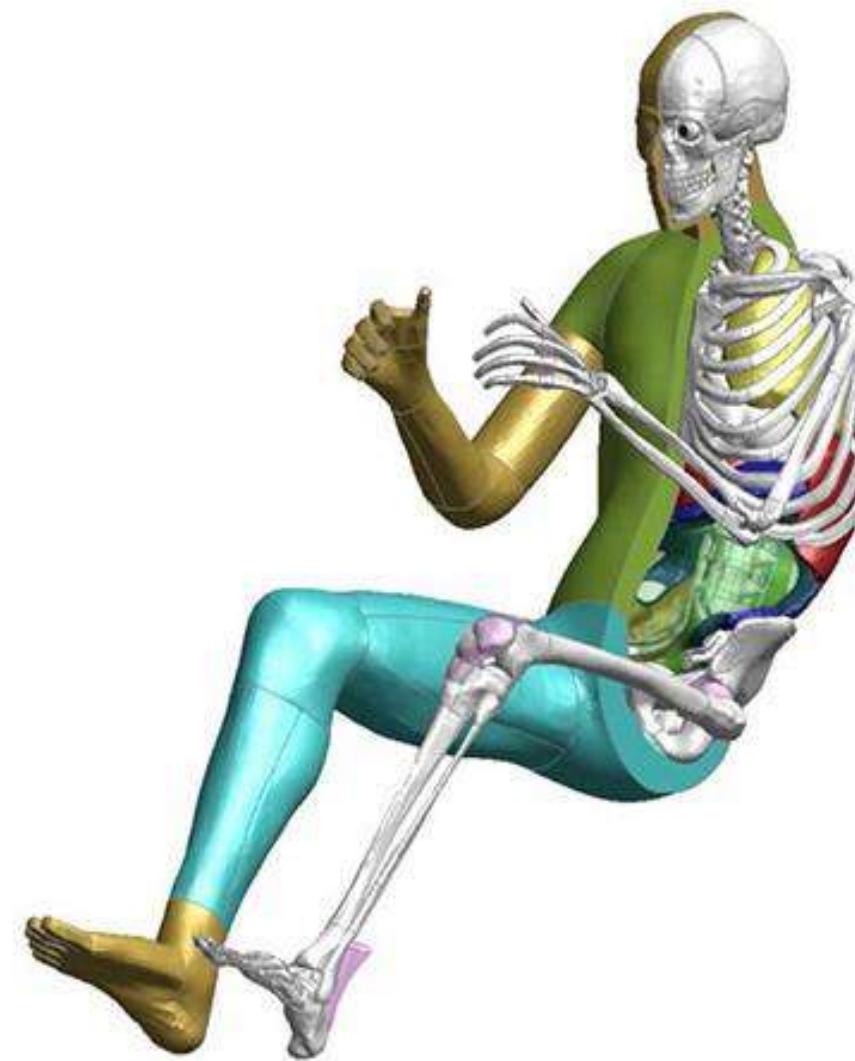


## Use case: motorbike aerodynamics development in VR

- Motorbike aerodynamic optimization and reduced-order model building for virtual reality
  - Mesh morphing parametric shape optimization in the selected interest area
  - Drag coefficient reduction compared to the original shape
  - Parametric morphing enables reduced-order model building for interactive visualization



# Parametric THUMS



## Parametric THUMS: Introduction

- Vehicle safety: injury predictions
- Injury prediction tools
- Crash tests: ATDs  
(Anthropometric test devices)



## Parametric THUMS: Introduction

- Vehicle safety: injury predictions
- Injury prediction tools
- Crash tests: **HBM**s  
(Human body Models)

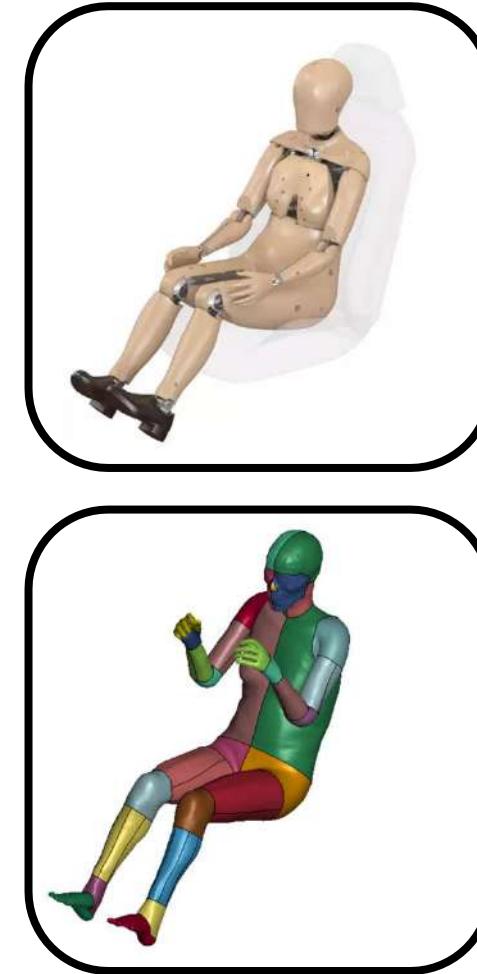
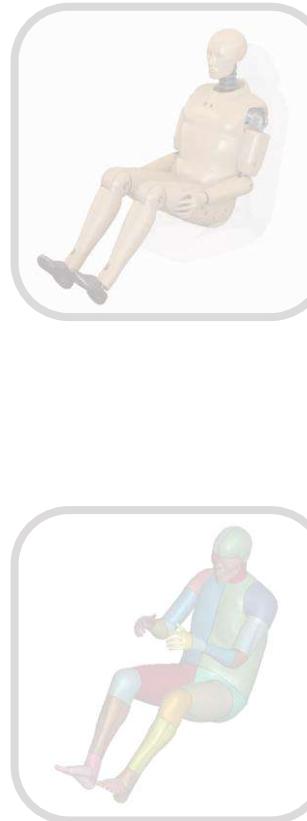


## HBM vs ATDs

- ✓ Complete Anatomy → Accuracy
- ✓ Omnidirectionality → Flexible usage
- ⚠ Small number of shapes available



## Small number of shape



### Small size adult female

- Shape corresponding to the 5<sup>th</sup> statistical anthropometric percentile

## Small number of shape



## Middle size adult male

- Shape corresponding to the 50<sup>th</sup> statistical anthropometric percentile

## Small number of shape

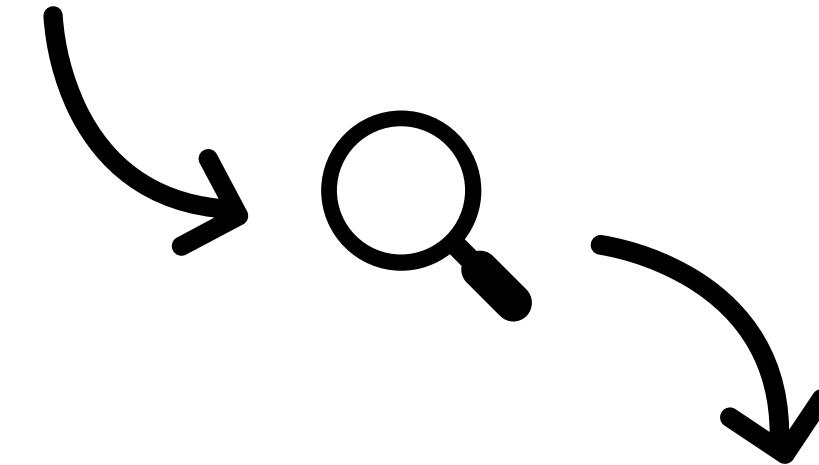


## Large size adult male

- Shape corresponding to the 95<sup>th</sup> statistical anthropometric percentile

## Small range of shape

- In the development of HBMs, most anthropometric shapes have remained unexplored

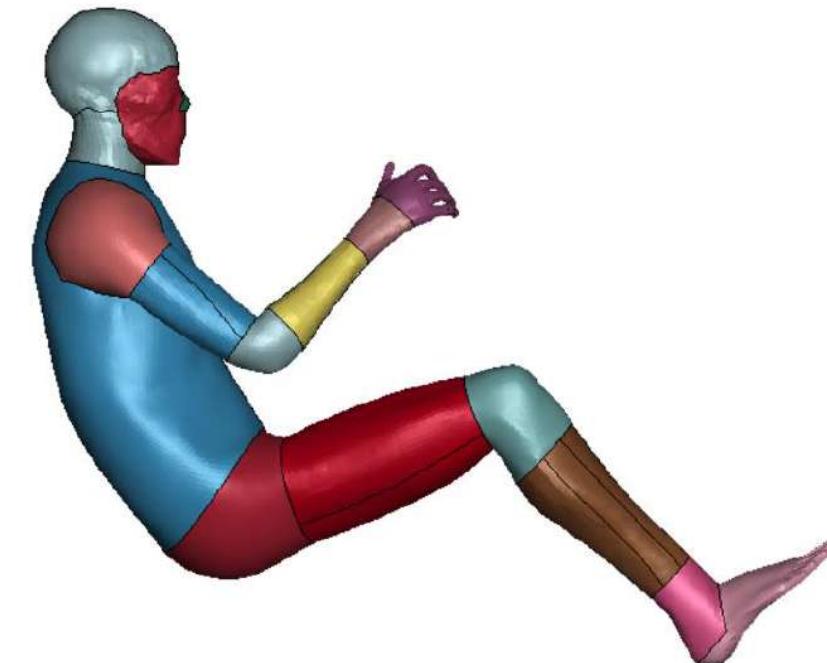


# Human Body Models customization

## Total Human Model for Safety: THUMS

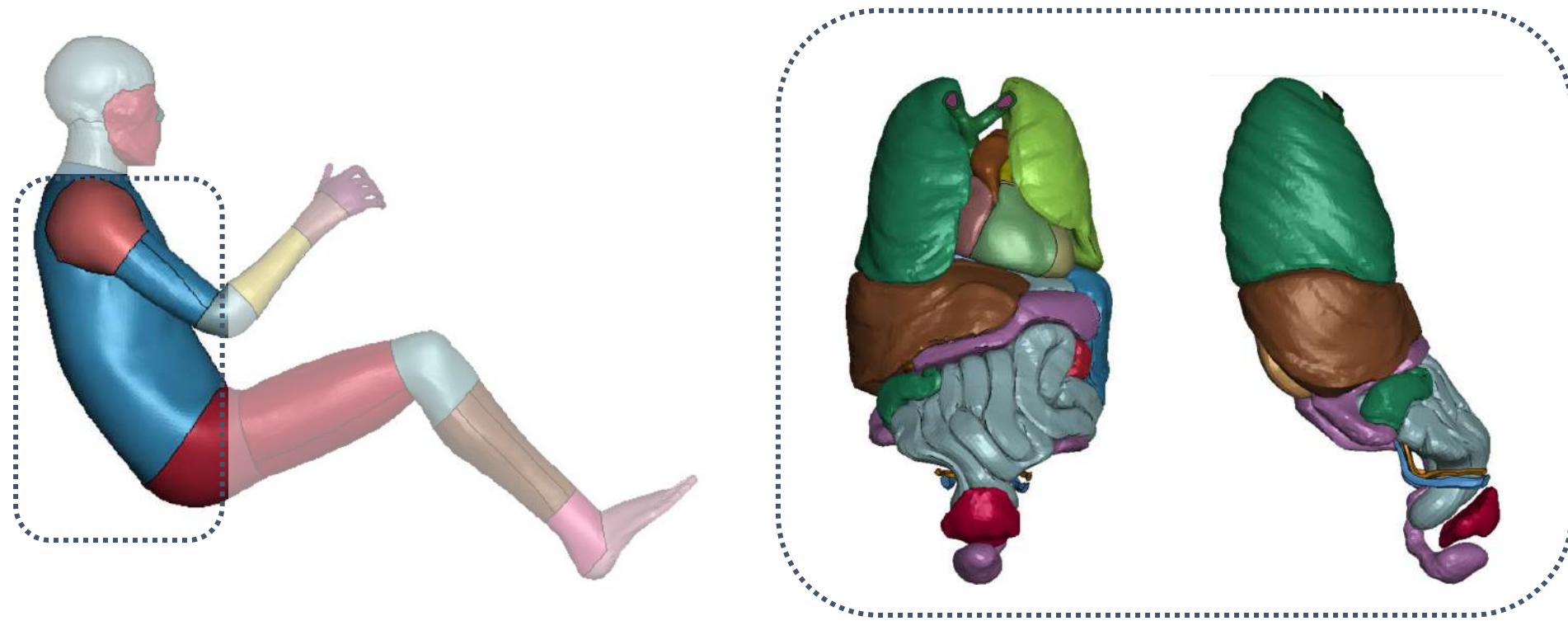


- Developed by **TOYOTA**
  - Developed **since 1997**
  - Available as **open source** since **2021**
- Advanced features



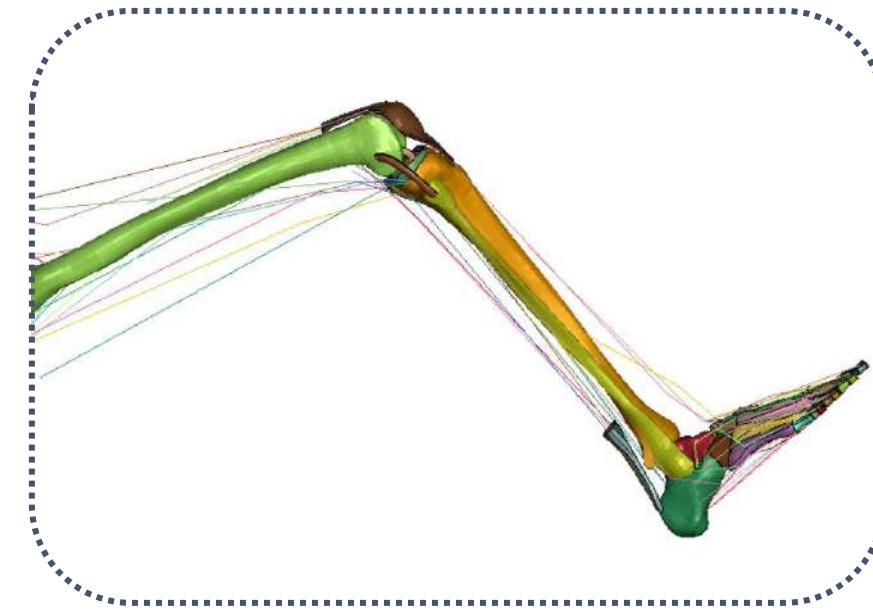
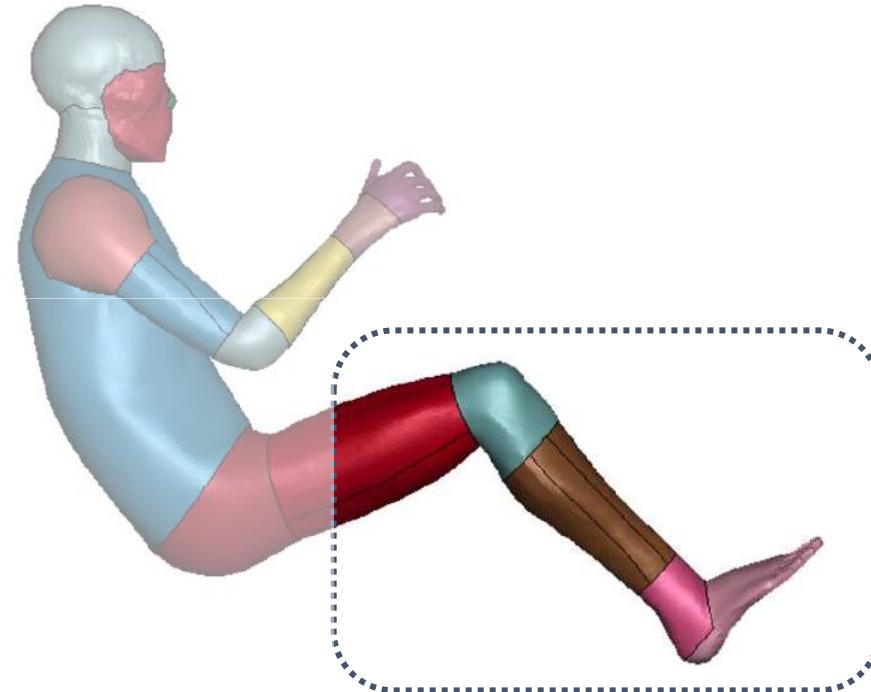
## Total Human Model for Safety: THUMS

- Internal organs geometry extremely detailed



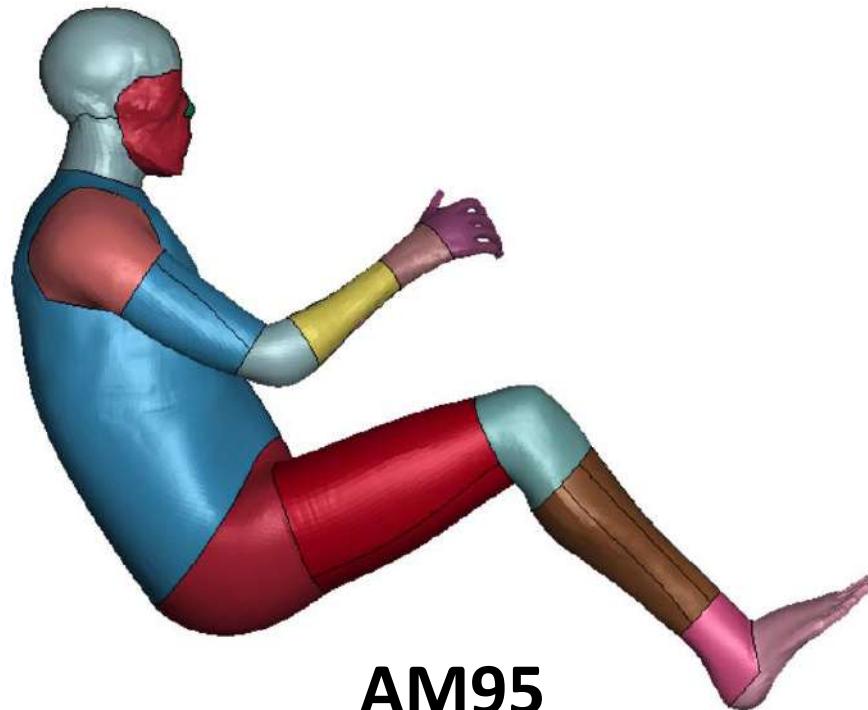
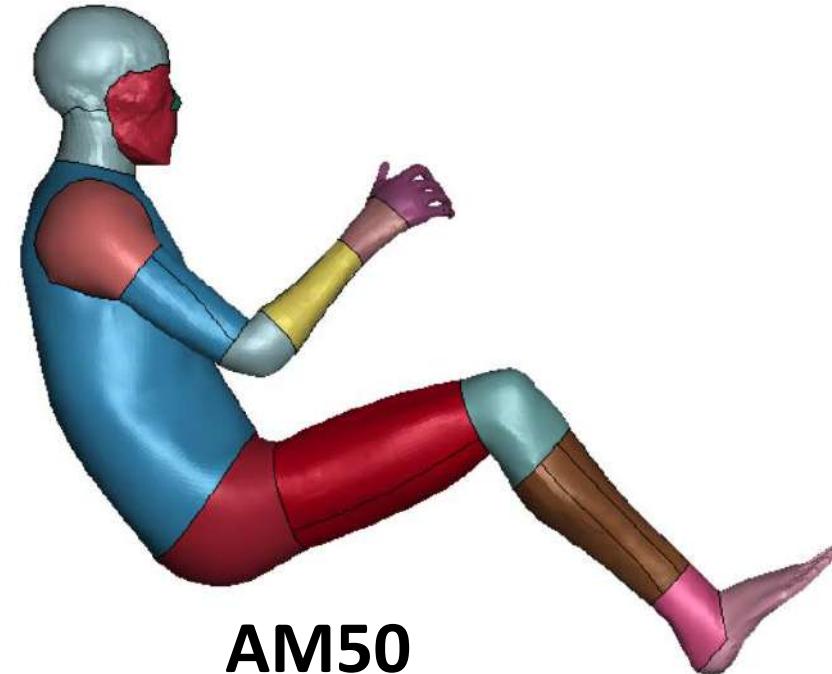
## Total Human Model for Safety: THUMS

- Complete modeling of muscular function through one-dimensional elements activated by feedback controllers



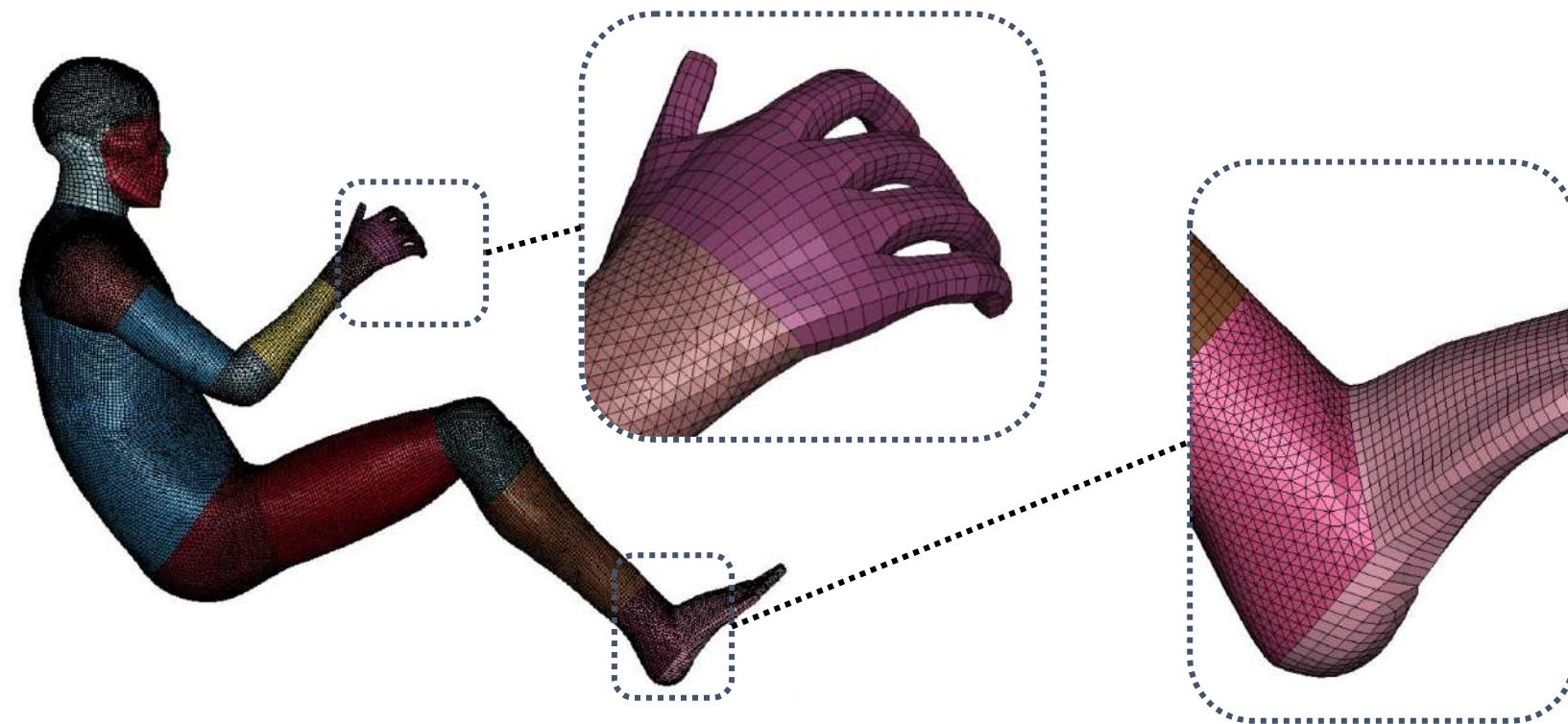
## Total Human Model for Safety:

- Unique shapes available for male models: 50<sup>th</sup> and 95<sup>th</sup> statistical anthropometric percentile



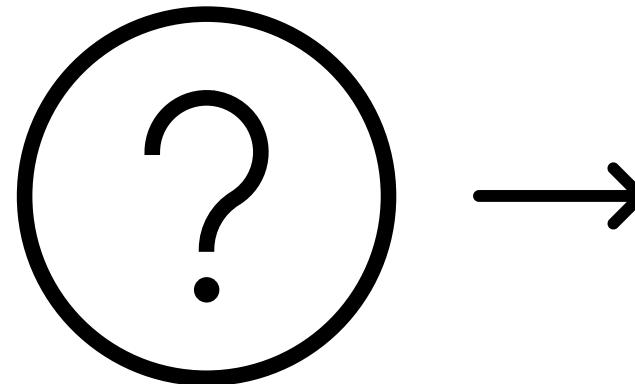
## Total Human Model for Safety: THUMS

- Mesh composed of over 2 milion elements



## Objective

- Define a method to create THUMS corresponding to the generic percentile

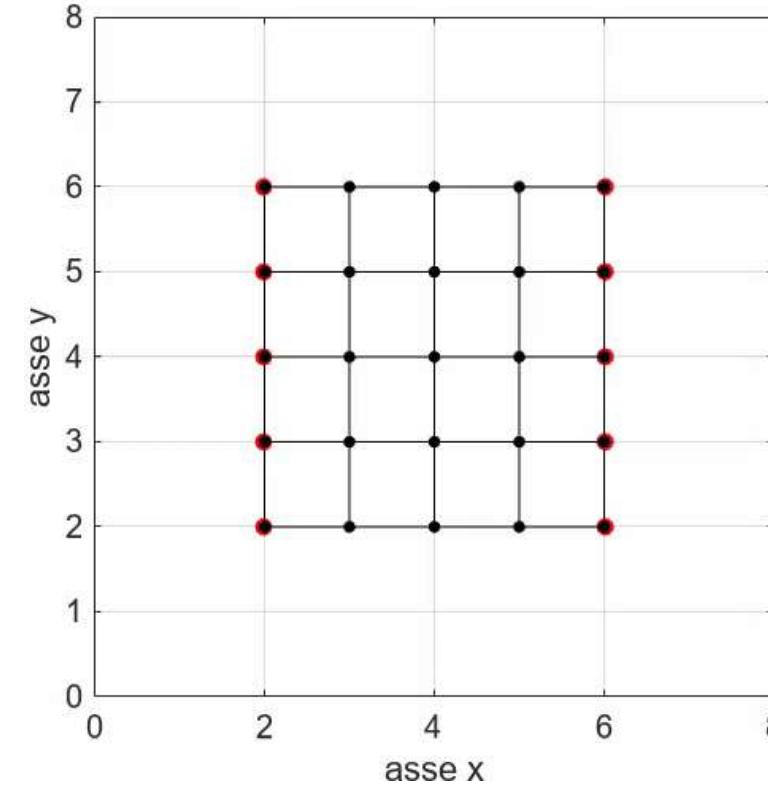
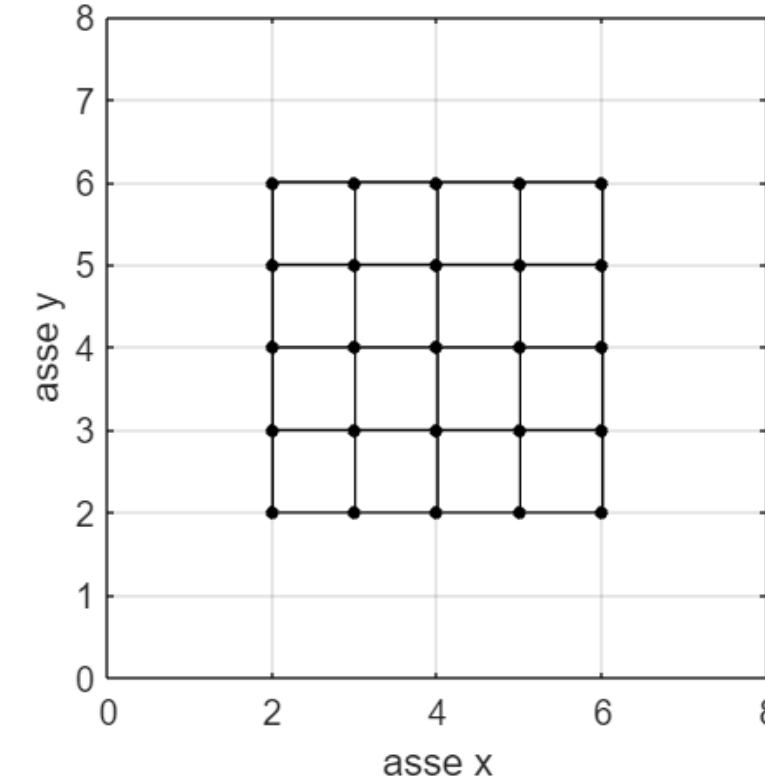


### RBF mesh morphing

Through RBF mesh morphing, it is possible to modify a discretized geometry by imposing the displacement of a certain number of its nodes

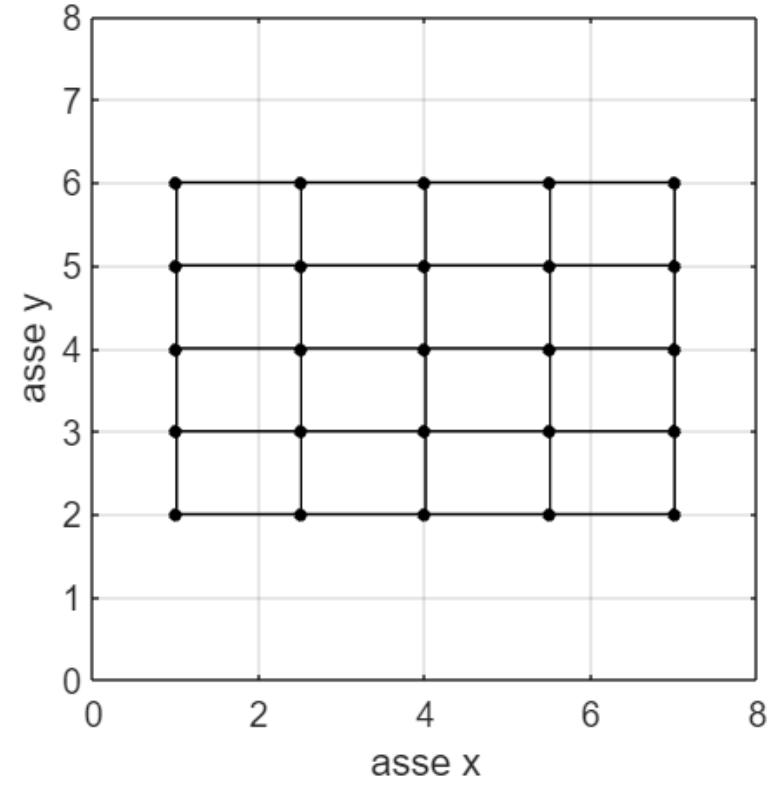
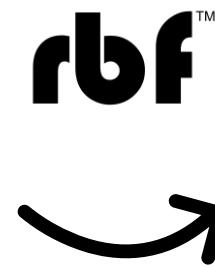
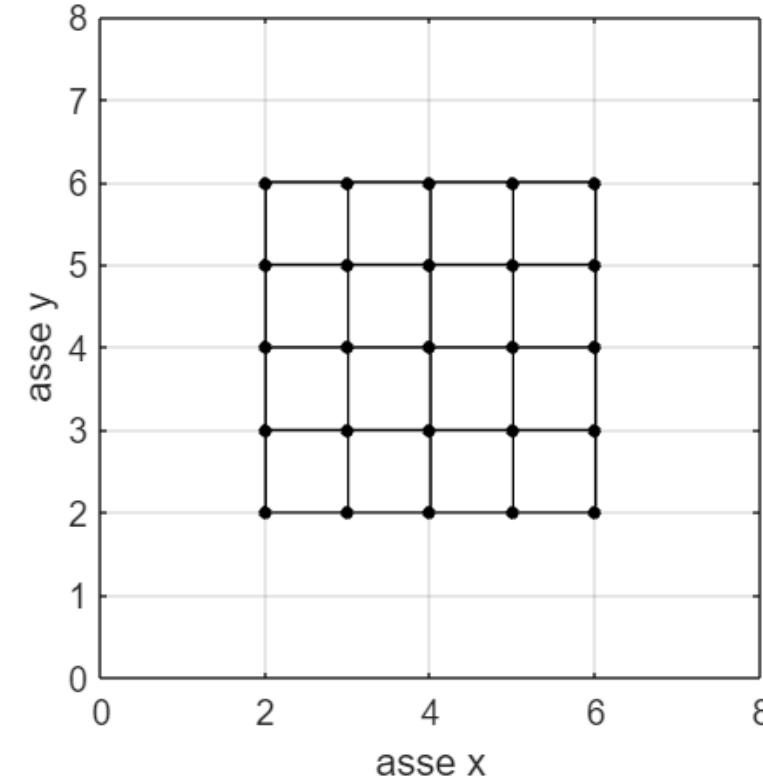
## Mesh Morphing driven by RBF

Example:



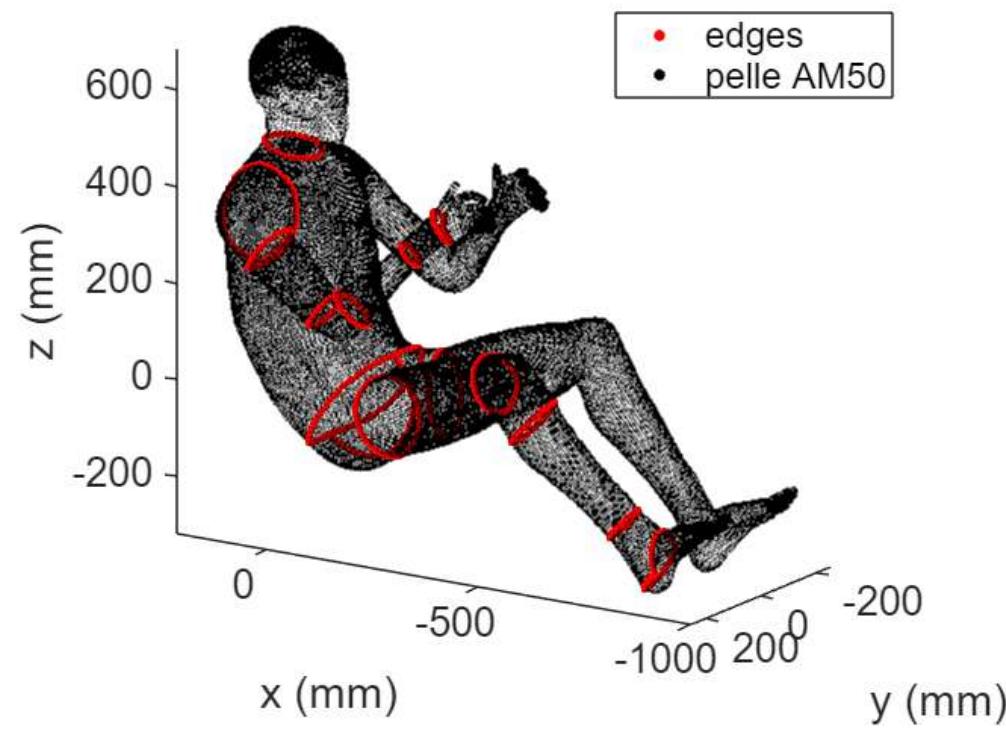
## Mesh Morphing driven by RBF

Example:

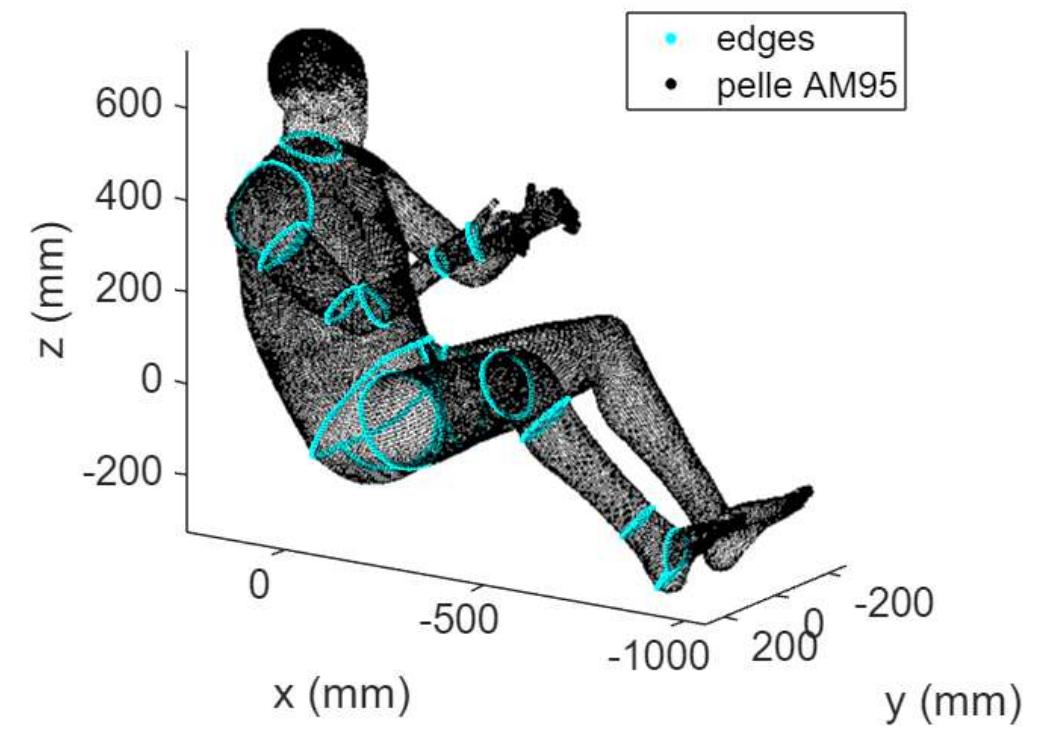


## Source points selection

- Source points in AM50

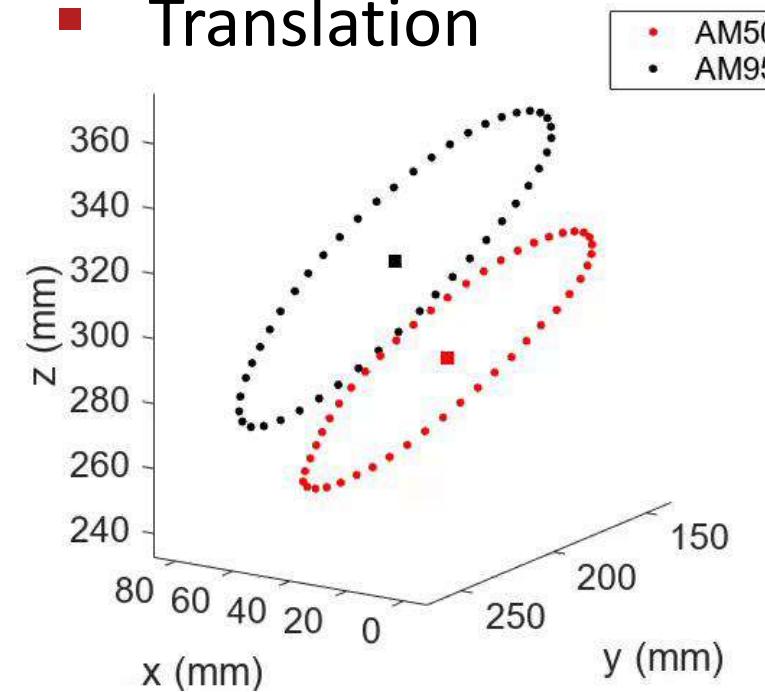


- Homologous edges in AM95

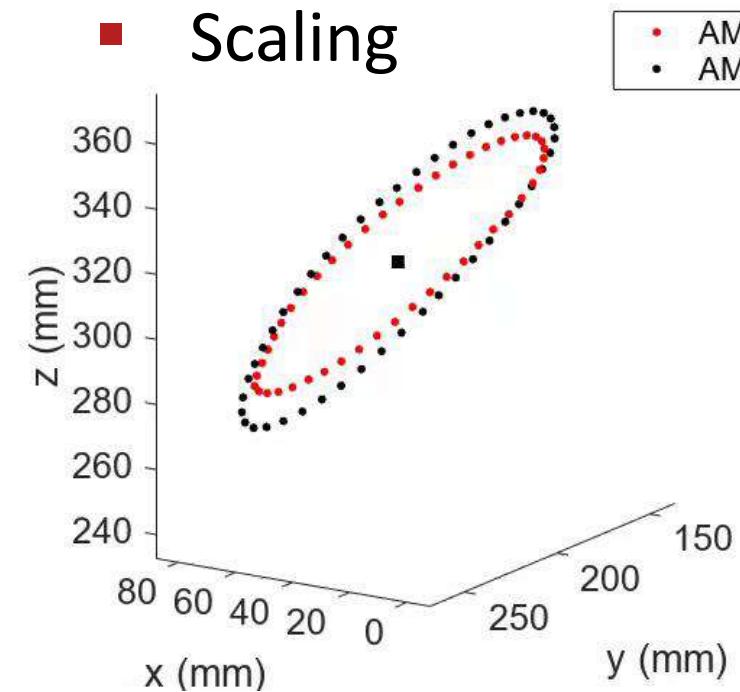


## RBF displacements

- Translation



- Scaling



Combining the 2 operations → Displacements:  $D_{50-95,i}$

## RBF displacements: calculation of $D_{50-95,i}$

Being in the global reference:

$$\boldsymbol{x}_{50,i} = \{x_{50,1}, \dots, x_{50,n}\}_i^t \leftarrow \text{x-nodal coordinates of the i-th edge of AM50}$$

$$\boldsymbol{x}_{95,i} = \{x_{95,1}, \dots, x_{95,m}\}_i^t \leftarrow \text{x-nodal coordinates of the i-th edge of AM95}$$

and in the local barycentric reference:

$$\bar{\boldsymbol{x}}_{50,i} = \{\bar{x}_{50,1}, \dots, \bar{x}_{50,n}\}_i^t \leftarrow \text{x-nodal coordinates of the i-th edge of AM50}$$

$$\bar{\boldsymbol{x}}_{95,i} = \{\bar{x}_{95,1}, \dots, \bar{x}_{95,m}\}_i^t \leftarrow \text{x-nodal coordinates of the i-th edge of AM95}$$

## RBF displacements: calculation of $D_{50-95,i}$

$$\Delta_{x,i} = \text{mean}\{x_{50,i}\} - \text{mean}\{x_{95,i}\} \quad \leftarrow \text{Translation delta along x-axis}$$

$$S_{x,i} = \frac{\max\{\bar{x}_{95,i}\} - \min\{\bar{x}_{95,i}\}}{\max\{\bar{x}_{50,i}\} - \min\{\bar{x}_{50,i}\}} \quad \leftarrow \text{Scaling factor along x-axis}$$

$$D_{x\,50-95,i} = \Delta_{x,i} \cdot I_{n \times 1} + (S_{x,i} - 1) \cdot \bar{x}_{50,i}$$

likewise, working  
on the y and z-axys:

$$D_{50-95,i} = \begin{Bmatrix} | & | & | \\ D_{x\,50-95,i} & D_{y\,50-95,i} & D_{z\,50-95,i} \\ | & | & | \end{Bmatrix}$$

## Parametric mesh morphing

- $\delta$ : modulation parameter
- $D_{50-P,i}$ : source points displacement in the mesh morphing to the generic percentile

$$D_{50-P,i} = \delta * D_{50-95,i}$$

With  $\delta$  varying linearly between 0 and 1 from the 50<sup>th</sup> to the 95<sup>th</sup> statistical anthropometric percentile

## Mesh morphing implementation



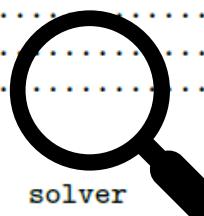
Automatic procedure in 4 phases:

1. Setting
2. Definition
3. Execution
4. Writing



## Setting

- Reading the LS-DYNA simulation K-FILE relative to THUMS AM50



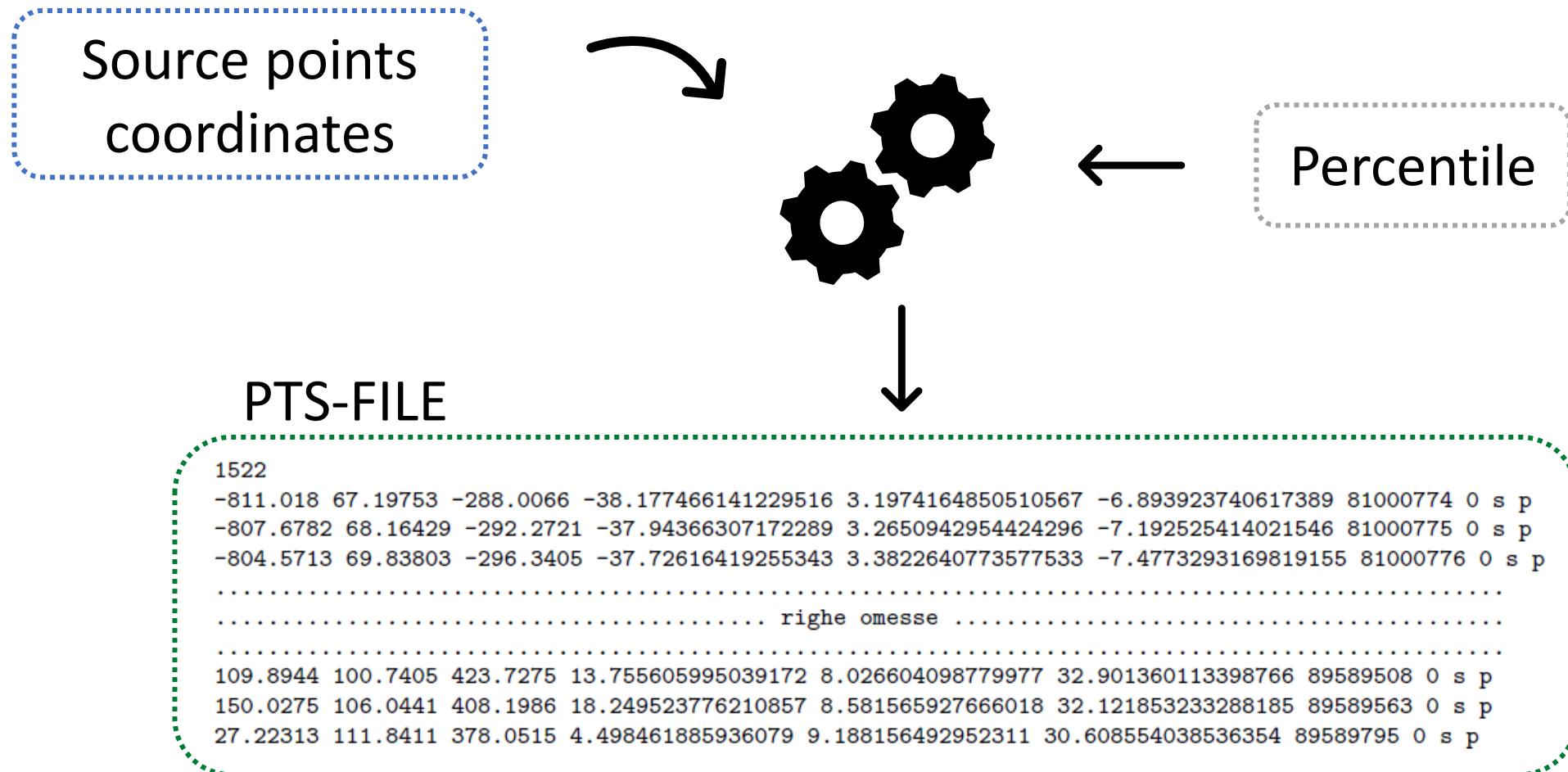
```
..... righe omesse .....
```

```
*SET_NODE_LIST_TITLE
collo_50
$#    sid      da1      da2      da3      da4    solver   its
      89000001      0.0      0.0      0.0      0.0MECH     1
$#    nid1      nid2      nid3      nid4      nid5      nid6      nid7      nid8
      89500743  89500071  89500065  89500070  89000069  89000070  89000065  89000071
      89000743  89000044  89000883  89000742  89000885  89000888  89000741  89000890
      89000740  89000893  89000892  89000738  89000059  89000066  89000047  89000067
      89500047  89500066  89500059  89500738  89500892  89500893  89500740  89500890
      89500741  89500888  89500885  89500742  89500883  89500044      0      0
..... righe omesse .....
```

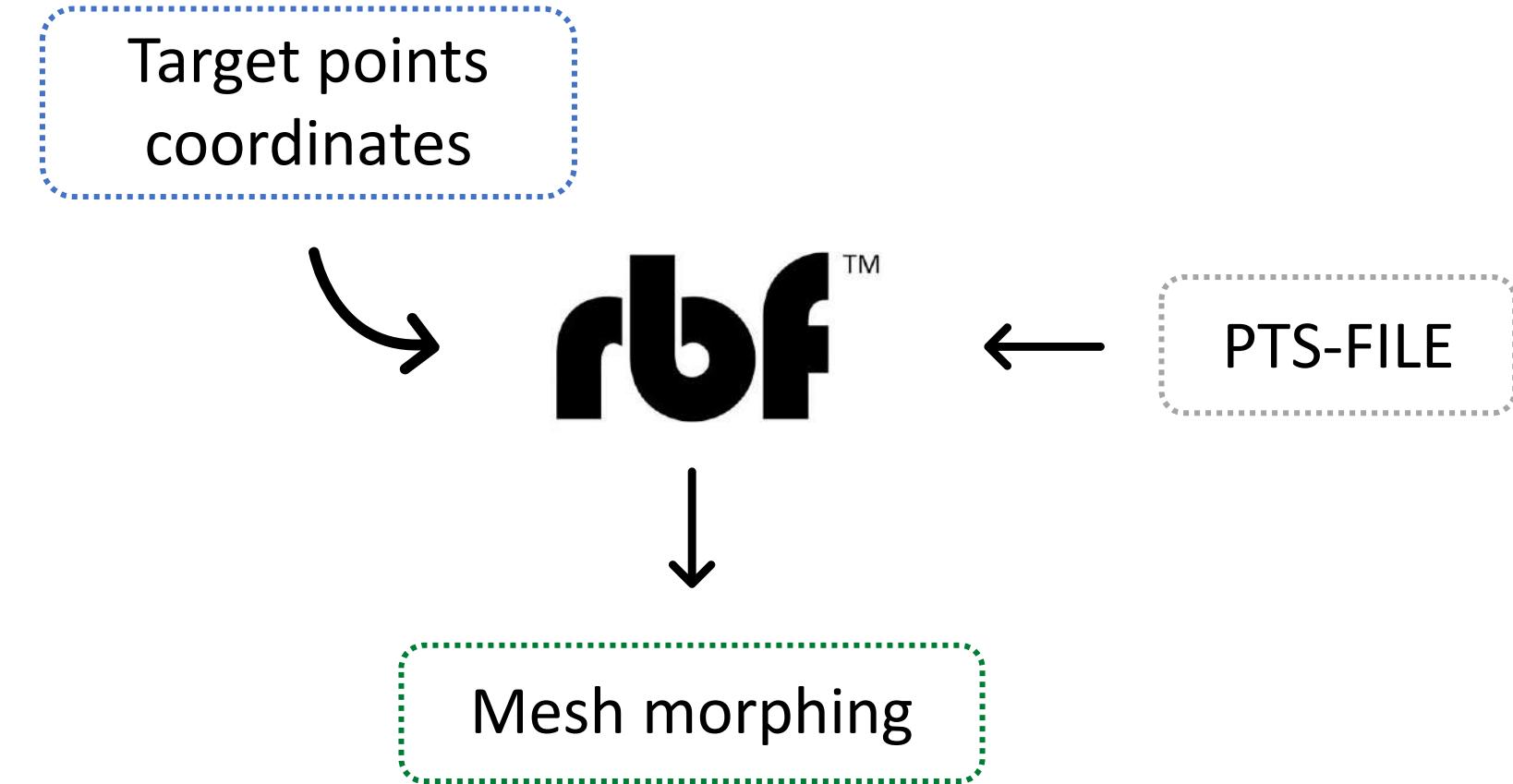


Source points  
coordinates

## Definition



## Execution



## Writing

### ■ Writing the new simulation K-FILE



\*NODE  
7121101 132.9127 17.49752 150.8569 0 0  
7121109 -163.0202 96.61806 -48.35065 0 0  
7121152 118.2001 21.74364 156.744 0 0  
..... righe omesse.....  
.....

↓

\*NODE  
7121101 150.37798102 19.41371560 166.42936123 0 0  
7121109 -171.12580417 119.26328861 -44.33608968 0 0  
7121152 133.95643805 24.15646037 173.18246829 0 0  
..... righe omesse.....  
.....

THUMS  
AM50

THUMS  
AM50mP

## Simulation



- **AM50m95:** mesh morphing to 95<sup>th</sup> percentile → 100 kg
- **AM50m75:** mesh morphing to 75<sup>th</sup> percentile → 89 kg
- **AM50m35:** mesh morphing to 35<sup>th</sup> percentile → 65 kg



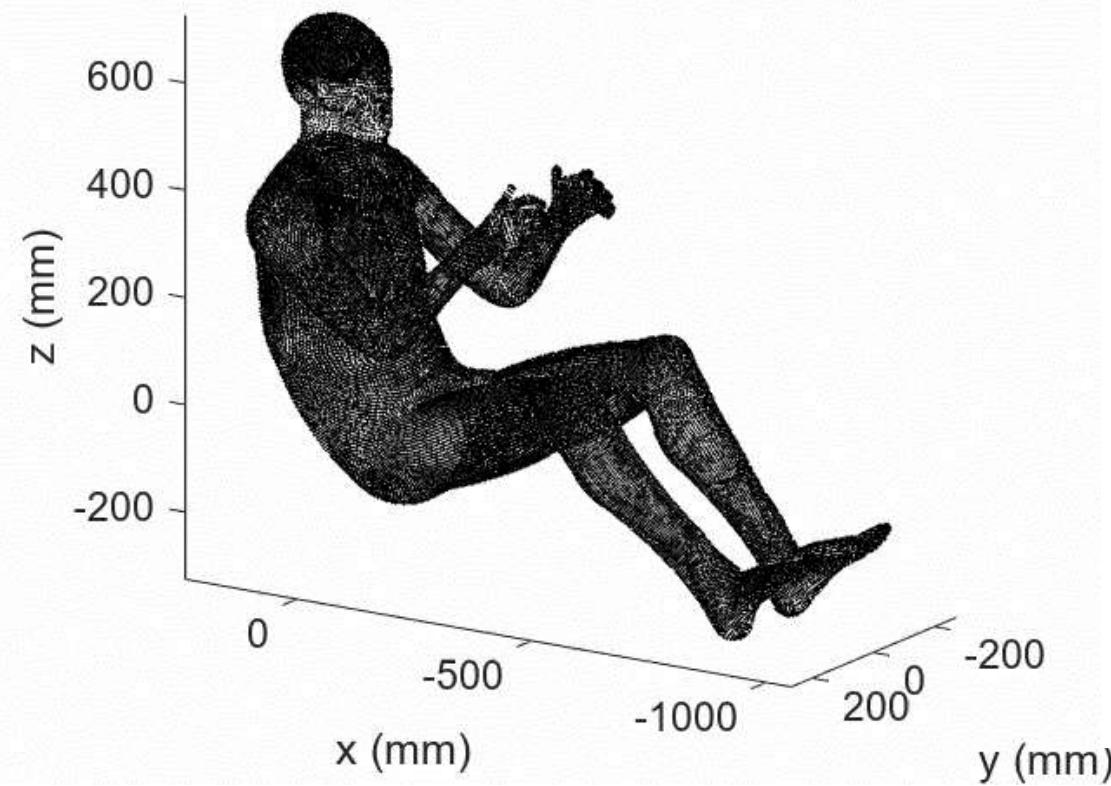
Frontal impact kinematic analysis

## Simulation

Ansys / LS-DYNA

automotive  
**CAE**  
GRAND  
CHALLENGE

Mesh Morphing: 50° percentile

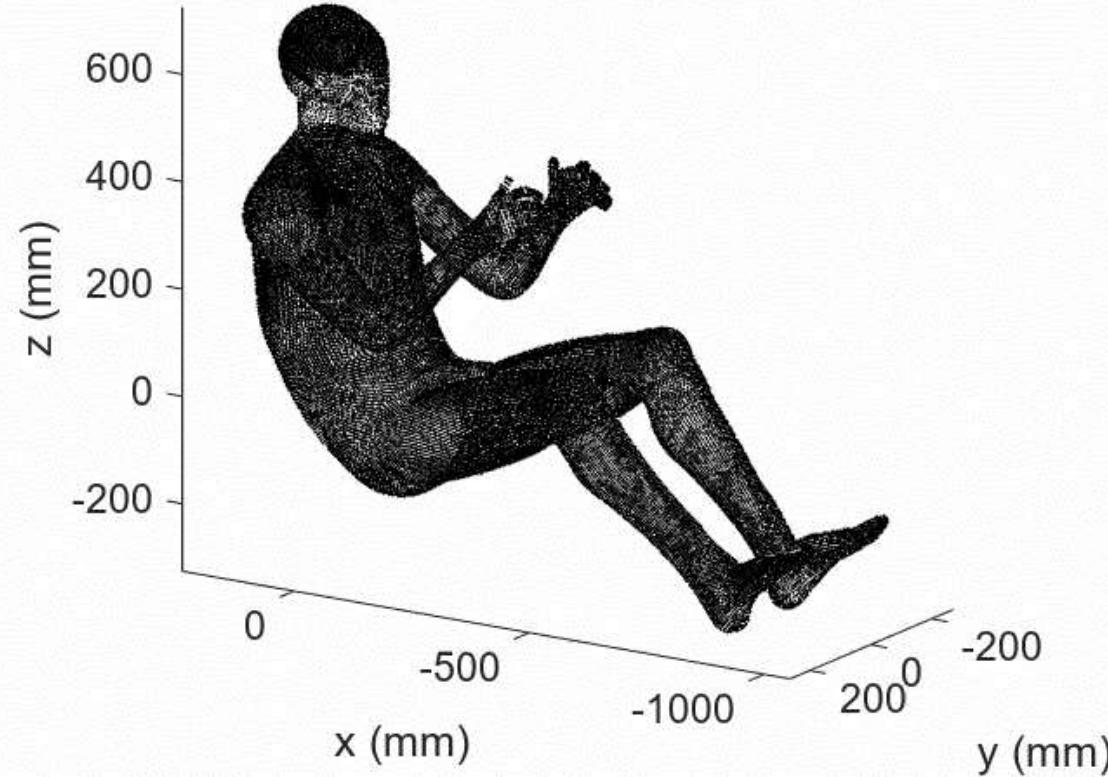


## Simulation

Ansys / LS-DYNA

automotive  
**CAE**  
GRAND  
CHALLENGE

Mesh Morphing: 50° percentile

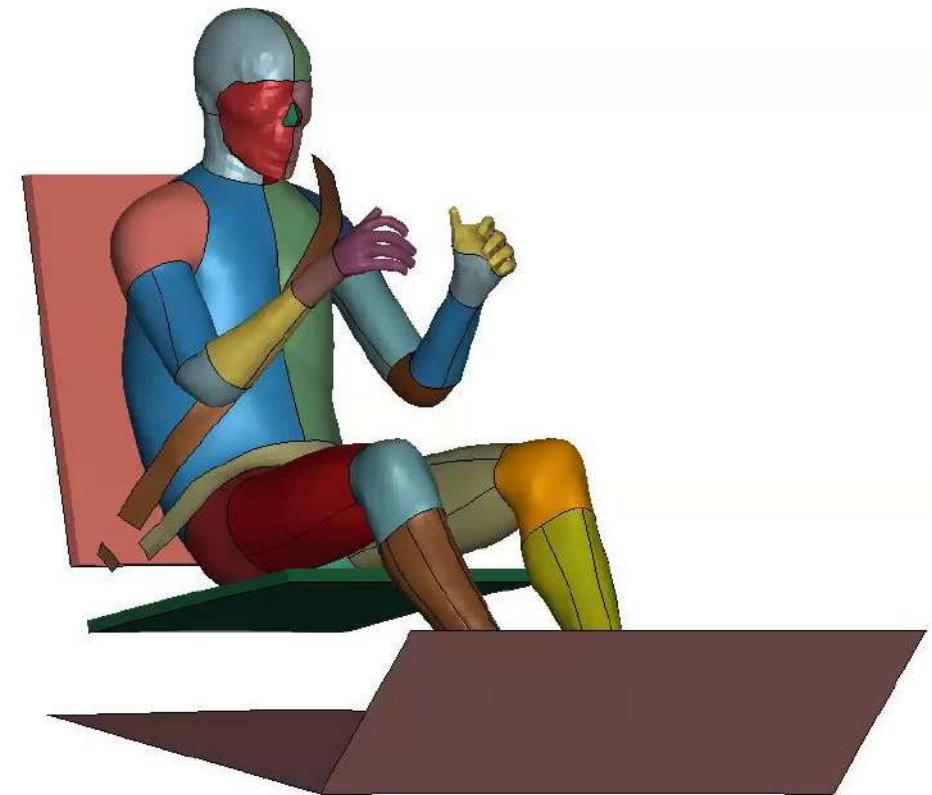
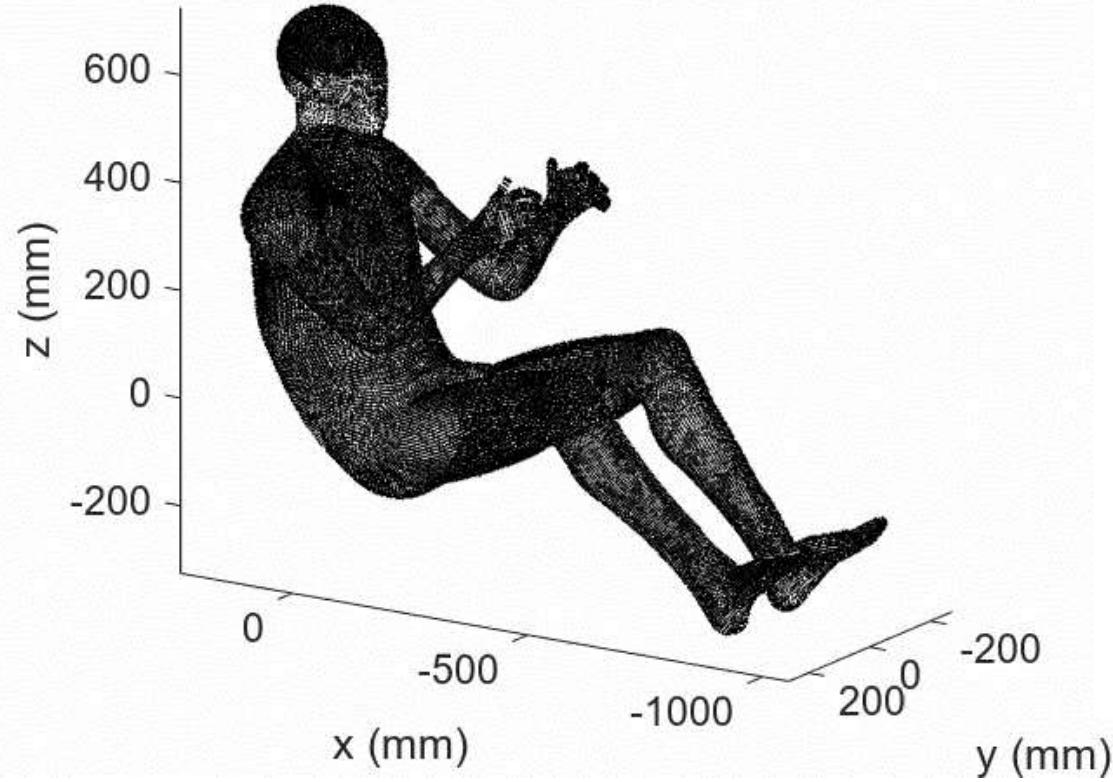


## Simulation

Ansys / LS-DYNA

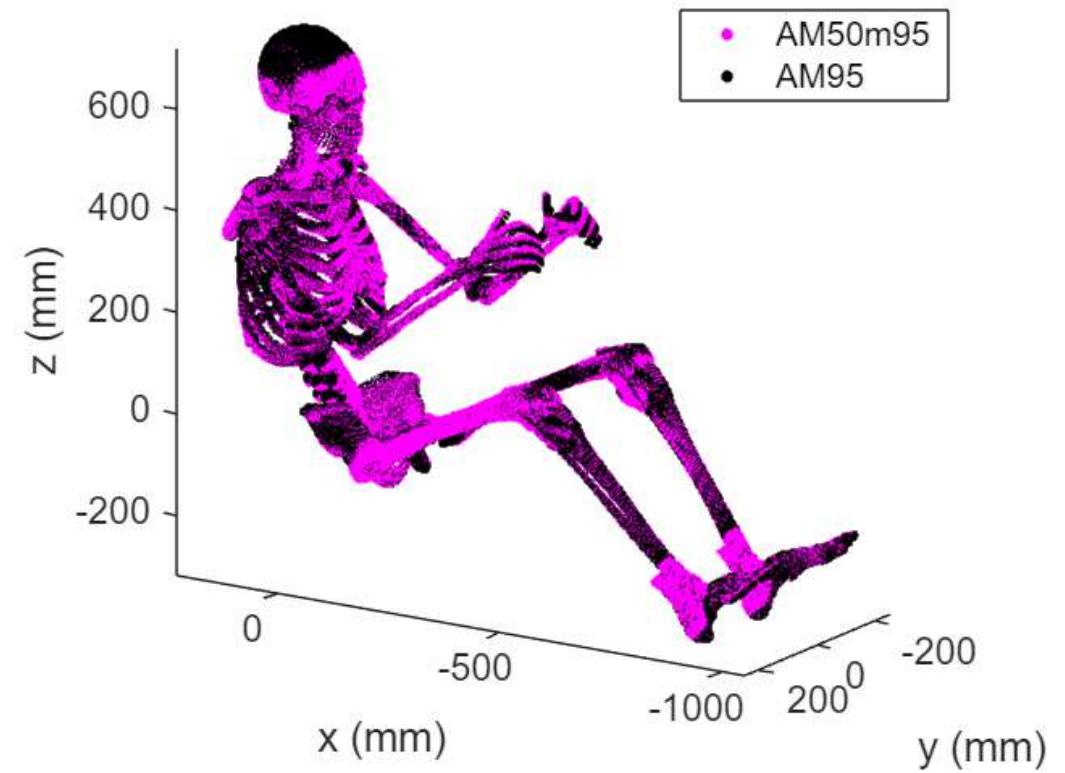
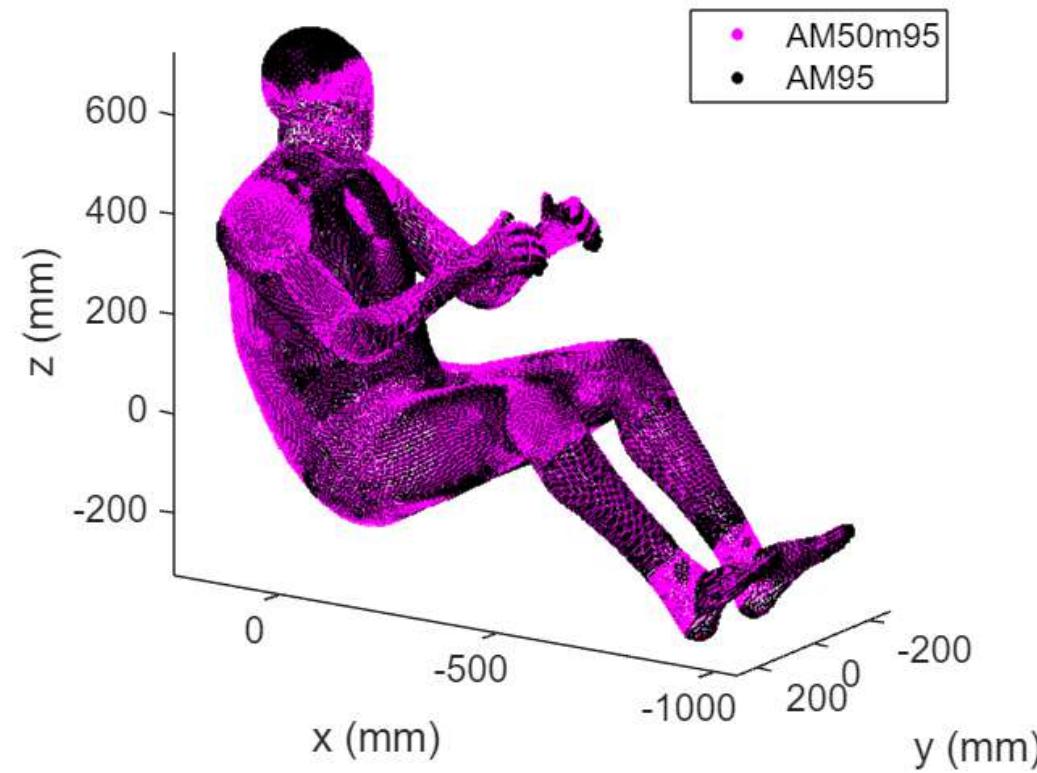
automotive  
**CAE**  
GRAND  
CHALLENGE

Mesh Morphing: 50° percentile



## Results: graphic comparison

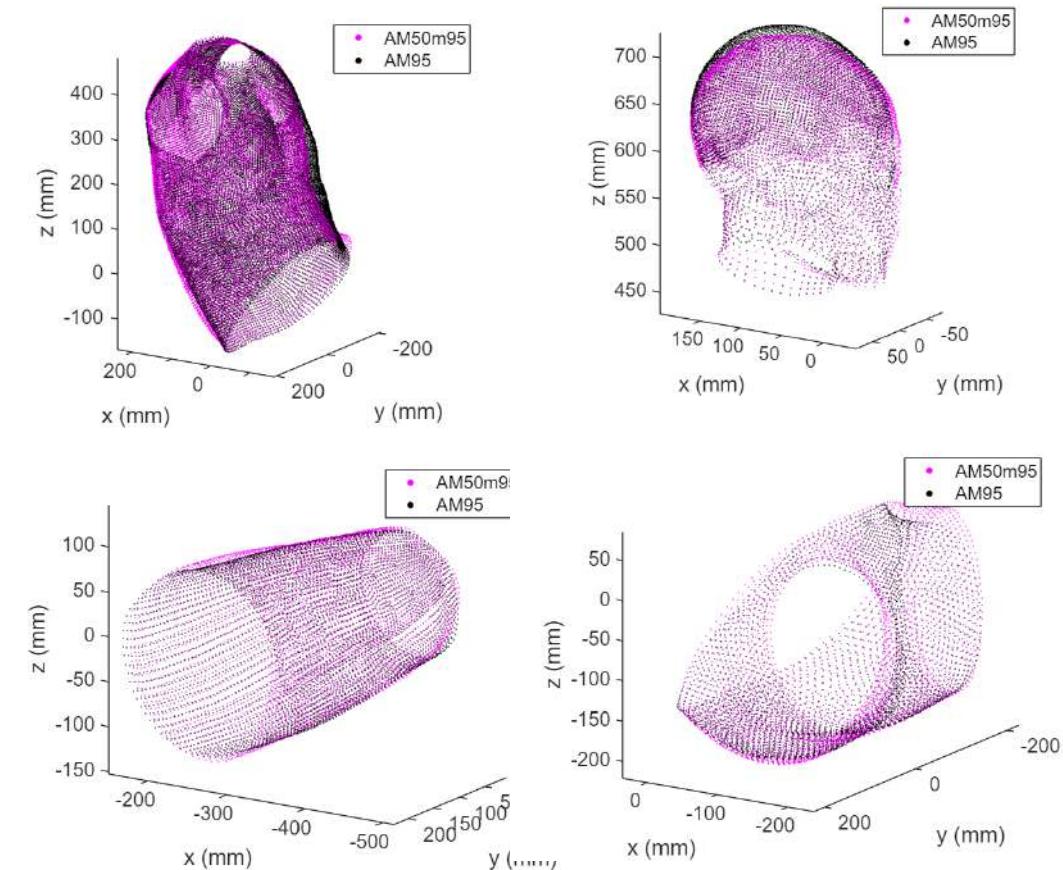
- Geometry quality: AM50m95 vs AM95



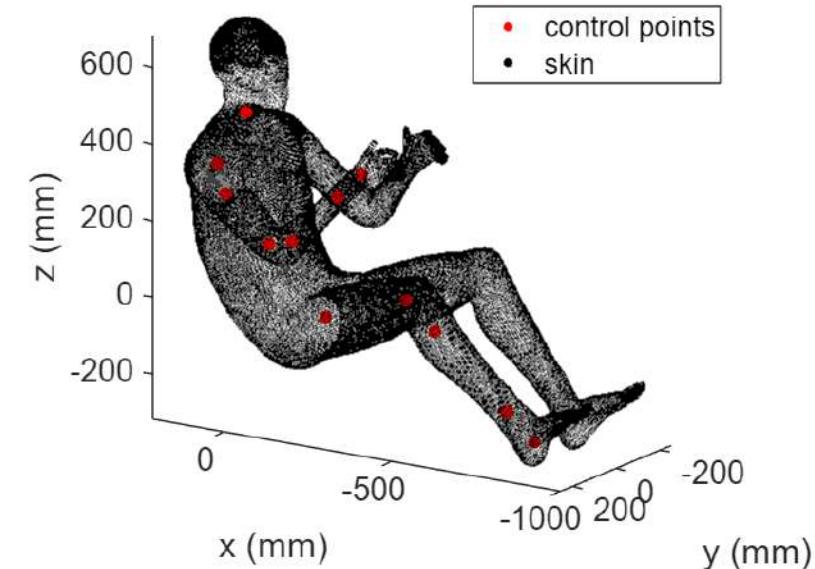
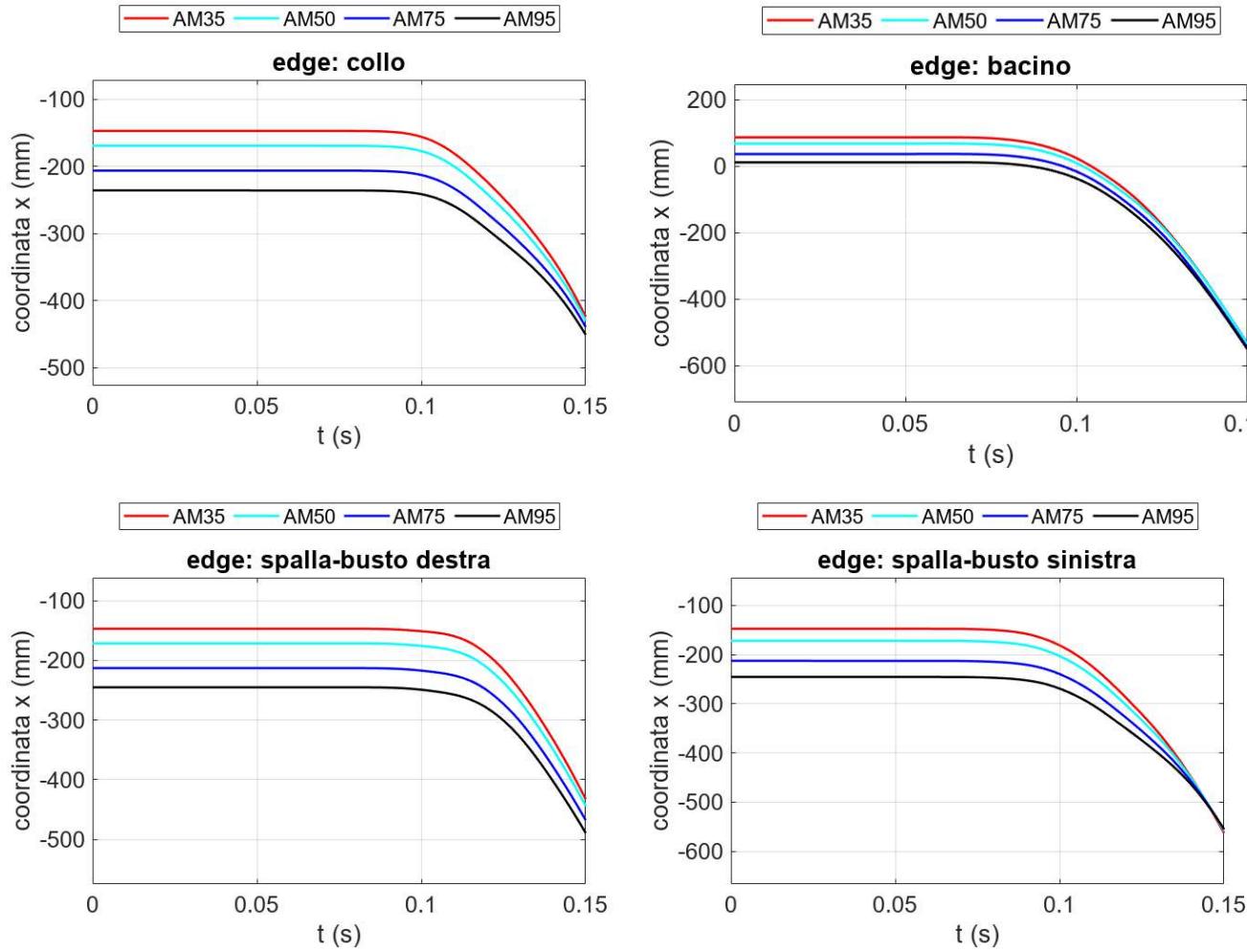
## Results: MDA and MDM

- MDA: average displacement existing between homologous zones of distinct meshes
- MDM: maximum displacement

Body areas comparison			
area	MDA [mm]	MDM [mm]	MDA/MDM
Busto	7.10	24.36	29%
Viso	4.05	11.45	35%
Spalla	3.42	9.06	37%
...	...	...	...
Stinco	1.68	3.14	53%
Cassa toracica	1.97	6.31	31%
Ossa pelviche	2.48	7.52	32%
<b>Average</b>	<b>3.65</b>	<b>8.46</b>	<b>34%</b>



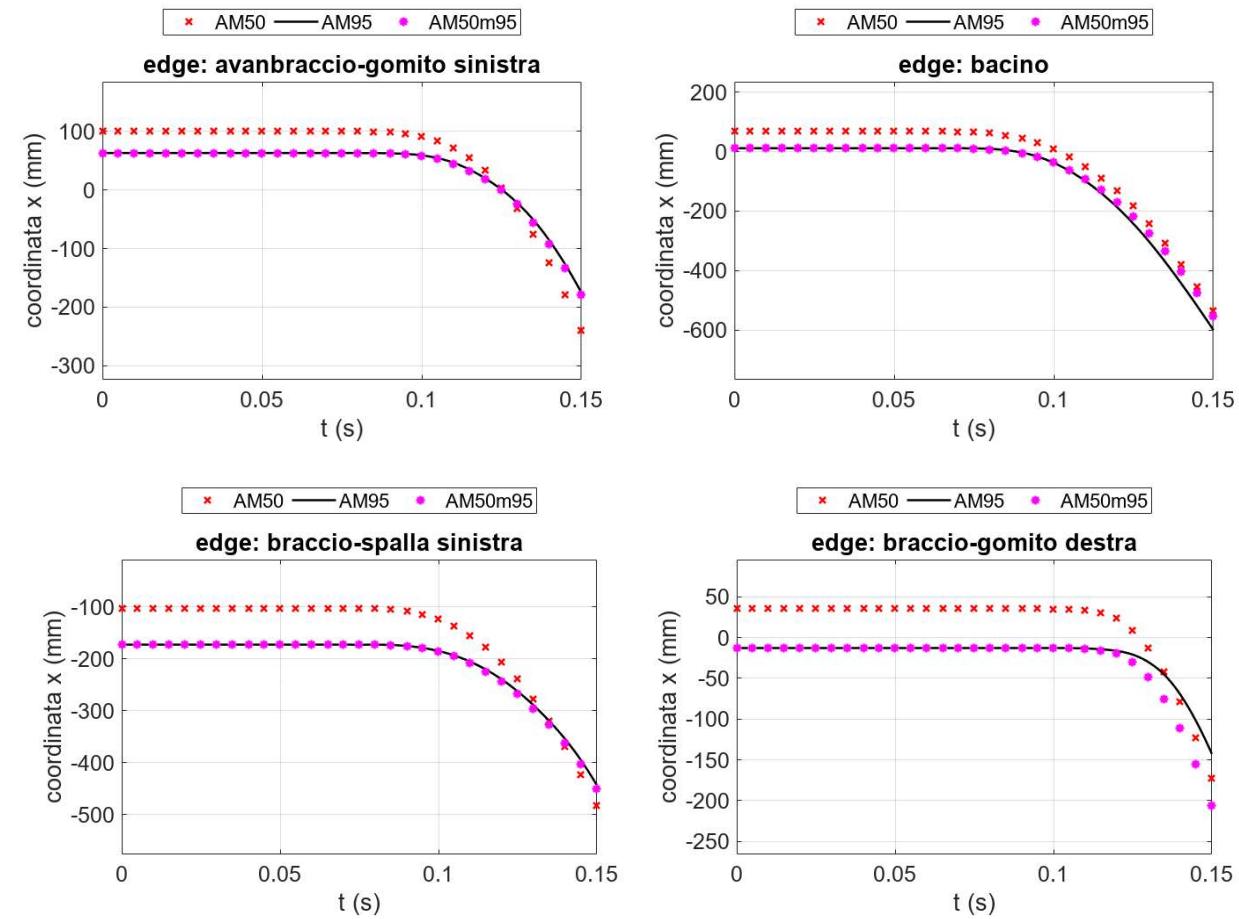
## Results: kinematic analysis



- Linear influence
  - Differences introduced by the mesh morphing
- 0.8 mm/percentile**

## Results: kinematic analysis

<i>S<sub>mean</sub></i> related to the AM95 [mm]		
Control points	AM50	AM50m95
Bacino	55.89	8.57
Collo	54.71	6.67
Busto-spalla destra	61.72	9.87
Busto-spalla sinistra	58.36	4.34
...	...	...
Stinco-caviglia destra	17.31	13.91
Stinco-caviglia sinistra	17.84	14.70
Piede destra	18.97	19.62
Piede sinistra	18.99	19.62
<b>Average</b>	<b>34.42</b>	<b>7.84</b>



## Conclusion



METHOD



METHOD EFFICIENCY



CHOICES EFFECTIVENESS

# Thank you for your attention!

[emanuele.dimeo@rbf-morph.com](mailto:emanuele.dimeo@rbf-morph.com)



[linkedin.com/company/rbf-morph](https://www.linkedin.com/company/rbf-morph)



[youtube.com/user/RbfMorph](https://www.youtube.com/user/RbfMorph)



[rbf-morph.com](http://rbf-morph.com)

Emanuele Di Meo - RBF Morph

Emanuele Lombardi - University of Rome "Tor Vergata"

Andrea Lopez - University of Rome "Tor Vergata"

Prof. Marco Evangelos Biancolini - University of Rome "Tor Vergata"