

# Automatic Optimization Method Based on Mesh Morphing Surface Sculpting Driven by Biological Growth Method: an Application to Coiled Spring Section Shape

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## **Outline**



## • Introduction

- Radial Basis Functions Mesh Morphing
- Biological Growth Method (BGM) Background
- Parameter-less Optimization
- Coiled Springs Background
- Coiled Spring Section Application
- Conclusions



Introduction and motivation



- Nowadays each design process requires **Optimization**, thus **optimization techniques** are gaining a high importance in design and manufacturing of new products
- In the product design, numerical simulations, as Finite Element Method (FEM), are employed to **virtually test different configurations**
- Nevertheless, research of an **optimal configuration**  can be time-consuming and techniques to automate both model generation and configuration optimization are requested
- **Mesh morphing** is an innovative technique that allow to reduce time needed to obtain a new configuration of a numerical model by applying shape modification directly to the computational grid



## Introduction and motivation





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- **BGM is inspired** by the way in which **natural tissues** react to a surface load, let the tissues to growth in order to reduce surface stresses
- BGM and Mesh Morphing can be **successfully coupled** to obtain a surface sculpting methodology which is effective in mechanical component optimization
- Methodology has been developed and is presented in the framework of **ANSYS Mechanical** Finite Element Analysis (FEA) tool using the **RBF Morph ACT** extension as mesh morpher



- Radial Basis Functions (RBF) are a mathematical tool capable to **interpolate** in a generic point of the space a function **known** in a discrete set of points (**source points**)
- The interpolating function is composed by a **radial basis** and by a **polynomial**:



distance from the i-th source point



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- The interpolating function is composed by a **radial basis** and by a **polynomial**:



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• If evaluated on the **source points**, the interpolating function gives exactly the input values  $(\pmb{x}_{k_i})$  $s(\boldsymbol{x}_{k_i})=g_{i_i}$  $=$ *i k x*  $1 \leq i \leq N$ 

*h*

 $(x_{k}) = 0$ 

*i*

*k*

*x*

Ξ

• The RBF problem (evaluation of coefficients  $\gamma$  and  $\beta$ ) is associated to the solution of **the linear system**, in which **M** is the interpolation matrix, **P** is a constraint matrix, **g** is the vector of known values on the source points

$$
\begin{bmatrix} \mathbf{M} & \mathbf{P} \\ \mathbf{P}^{\mathrm{T}} & 0 \end{bmatrix} \begin{pmatrix} \mathbf{y} \\ \mathbf{p} \end{pmatrix} = \begin{pmatrix} \mathbf{g} \\ 0 \end{pmatrix} \quad M_{ij} = \varphi \begin{pmatrix} \mathbf{x}_{k_i} - \mathbf{x}_{k_j} \end{pmatrix} \quad 1 \leq i, j \leq N \quad \mathbf{P} = \begin{bmatrix} 1 & x_{k_1} & y_{k_1} & z_{k_1} \\ 1 & x_{k_2} & y_{k_2} & z_{k_2} \\ \vdots & \vdots & \vdots & \vdots \\ 1 & x_{k_N} & y_{k_N} & z_{k_N} \end{bmatrix}
$$

- Once solved the RBF problem each displacement component is interpolated to obtain the **displacement field**
- Several different **radial functions** (kernel) can be employed

$$
\begin{cases}\ns_x(x) = \sum_{i=1}^N \gamma_i^x \varphi(x - x_{k_i}) + \beta_1^x + \beta_2^x x + \beta_3^x y + \beta_4^x z \\
s_y(x) = \sum_{i=1}^N \gamma_i^y \varphi(x - x_{k_i}) + \beta_1^y + \beta_2^y x + \beta_3^y y + \beta_4^y z \\
s_z(x) = \sum_{i=1}^N \gamma_i^z \varphi(x - x_{k_i}) + \beta_1^z + \beta_2^z x + \beta_3^z y + \beta_4^z z\n\end{cases}
$$



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- **BGM** approach is based on the observation that **biological** structures growth is driven by **local** level of **stress**.
- Bones and trees' trunks are able to **adapt the shape** to mitigate the stress level due to external loads.
- The process is driven by stress **value at surfaces**. Material can be **added or removed** according to local values.
- Was proposed by Mattheck & Burkhardt in 1990\*

\*Mattheck C., Burkhardt S., 1990. A new method of structural shape optimization based on biological growth. Int. J. Fatigue 12(3):185-190.







BGM Background



• The BGM idea is that surface growth can be expressed as a **linear law** with respect to a given threshold value

$$
\dot{\varepsilon} = k \big( \sigma_{Mises} - \sigma_{ref} \big)
$$

• In this study we extend the concept and different **stress types** can be used to modify the surface shape

$$
S_{node} = \frac{\sigma_{node} - \sigma_{th}}{\sigma_{max} - \sigma_{min}} \cdot d
$$



#### Parameter-less Optimization





![](_page_11_Picture_1.jpeg)

- Helical springs are **key components** for many mechanical systems and have been **deeply studied**
- **Stress** distribution is **not uniform**: optimization of the wire is focused on **cross-section** shape
- In this study the BGM driven optimization has been performed considering **two constraints** separately:
	- Cross-section outer radius fixed and **inner surface sculpted**
	- Cross-section inner radius fixed and **outer surface sculpted**
- Optimized geometries have been compared with
	- Equivalent circular cross-section with **same stiffness** and outer/inner **radius**
	- Equivalent circular cross-section with **same stiffness** and swept **volume**

Coiled Spring Background

![](_page_12_Picture_1.jpeg)

- Since the analyzed coil **spring** is **flat** and with a spring index > 6, basic spring design formulas can be applied
- **Stiffness**

$$
K = \frac{Gd^4}{8D^3}
$$

• **Maximum** tangential stress (inner radius)

$$
\tau_{in} = \frac{8PD}{\pi d^3} \left( \frac{4c - 1}{4c - 4} + \frac{0.615}{c} \right)
$$

• **Minimum** tangential stress (outer radius)

$$
\tau_{out} = \frac{8PD}{\pi d^3} \left( \frac{4c+1}{4c+4} - \frac{0.615}{c} \right)
$$

![](_page_13_Picture_1.jpeg)

- In order to meet the **constraints** on outer diameter, inner diameter and volume, the following equation can be applied
- **Same outer diameter and stiffness**

$$
D + d = D_e \qquad \frac{Gd^4}{8D^3} = K \longrightarrow Gd^4 - 8(D_e - d)^3 K^* = 0
$$

• **Same inner diameter and stiffnes**

$$
D - d = D_i \qquad \frac{Gd^4}{8D^3} = K \longrightarrow Gd^4 - 8(D_i + d)^3 K^* = 0
$$

• **Same volume and stiffness**

$$
D = \left(\frac{2GV^2}{\pi^4 K}\right)^{\frac{1}{5}}
$$
  $d = \sqrt{\frac{4V}{\pi^2 D}}$ 

![](_page_14_Picture_1.jpeg)

• Numerical model represented **half coiled spring**, shaped in order to mitigate stress concentration due to load and constraint application

![](_page_14_Picture_3.jpeg)

![](_page_14_Picture_4.jpeg)

• **74200 parabolic elements** were used to discretize the geometry, resulting in **306'000 nodes**

![](_page_15_Picture_1.jpeg)

- Geometry was **segmented** in order to ease the surface selection for BGM stress evaluation and morphing action application
- BGM parameters *d* and  $\sigma$ <sub>th</sub> were set equal to 1.2% of wire diameter and 80% of the maximum Equivalent von Mises Stress acting on the coil surface in the baseline configuration
- Optimization was stopped after **20 BGM iterations**

![](_page_15_Figure_5.jpeg)

- For comparison purposes, a **parameterbased optimization** was also performed, modifying the inner coil surface using **two parameters**
- Nodes on the inner points and at 45 degrees were **moved along surface normal**  in the range [0; 0.2] mm
- ANSYS Design Explorer Response Surface **minimization** was used, generating a Latin Hypercube Sampling Design DoE on which a Kriging response surface with variable kernel was computed

![](_page_16_Picture_4.jpeg)

![](_page_16_Picture_5.jpeg)

- **Inner surface sculpting**
	- Inner surface is moved outward **adding material**
	- Compared to equivalent circular cross section, **maximum stress is lowered** by **3.73%, increasing volume** by **0.6%**
	- **Efficiency** (ration between elastic energy stored in the section and energy that can be stored with all section points at maximum stress) **is higher** than the equivalent circular section (41% vs 38%)
	- In the **same volume** spring maximum **stress** is 4% **higher** than in the BGM optimized one

![](_page_17_Figure_6.jpeg)

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![](_page_18_Picture_1.jpeg)

#### • **Inner surface sculpting**

![](_page_18_Picture_163.jpeg)

![](_page_18_Figure_4.jpeg)

- **Outer surface sculpting**
	- Outer surface is moved inward **removing material**
	- Compared to equivalent circular cross section, **maximum stress is lowered** by **3%**, **increasing volume**  by **2.3%**
	- **Efficiency** is **not improved** with respect to the equivalent circular section
	- In the **same volume** spring maximum **stress is 0.5% lower** than in the BGM optimized one

![](_page_19_Figure_6.jpeg)

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![](_page_20_Picture_1.jpeg)

#### • **Outer surface sculpting**

![](_page_20_Picture_163.jpeg)

![](_page_20_Figure_4.jpeg)

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![](_page_21_Picture_1.jpeg)

- **Optimization method comparison**
	- With parameter-based optimization **crosssection** area is **1.75% higher**
	- A **higher stiffness** is obtained (+3.76%)
	- **Efficiency** is **38%** (as in equivalent section configurations)
	- **Stress distribution** is **less homogeneous** on surfaces

![](_page_21_Figure_7.jpeg)

![](_page_22_Picture_1.jpeg)

- A new **parameter-less** approach for shape optimization has been presented
- **BGM** and **Mesh Morphing** are combined into an innovative surface sculpting tool, capable to take advantage of **surface stress** levels
- **RBF** based **Mesh Morphing** is used to modify shapes according to **BGM** data
- Proposed approach has been applied to a widely investigated mechanical component: **springs**
- The sculpting action was applied to **inner** surface (where **maximum** surface stress acts) and to **outer** surface (where **minimum** surface stress acts)

![](_page_23_Picture_1.jpeg)

- BGM sculpting allowed to obtain a cross-section capable to guarantee **higher efficiency** (41%) and **lower maximum** stress (-3.73%) **slightly increasing volume** (+0.6%) when applied to **inner** coil **surface**
- Application to **outer surfaces** did not gave better result if compared to equivalent cross section performances
- A **parameter-based optimization** was compared to the results from parameter-less one: whilst **results are comparable**, spring **efficiency** was **higher** with BGM sculpting optimization
- On the other hand, a parameter-based optimization requires **more user efforts** to complete, whilst BGM optimization can be run **automatically**

![](_page_24_Picture_0.jpeg)

# Thank You For Your Kind Attention!

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![](_page_25_Picture_0.jpeg)

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